

Matching. (See also printed notes in homepage)

Let $G = [V; E]$ be an undirected graph.

$M \subseteq E$ is called a matching if no two edges in M are incident at a vertex of G .

i.e. each node v in V has at most one edge incident at v .

Three problems in Matching

P1: Given G , find a matching M whose size is maximum.

Called Cardinality Matching Problem

P2: Given G with edge weights $w(e); e \in E$, Find M with maximum total weight

$$\text{i.e. } \max_{M} \sum_{e \in M} w(e)$$

Called Weighted Matching Problem

P3: A matching M is called a perfect matching if each node v in G has exactly one edge incident at v .

Find in (G, w) , a perfect matching M with min(max) total weight: $\min(\max) \sum_{e \in M} w(e)$

P_1 is included in P_2 : $w(e) = 1 \quad \forall e \in E$

(2)

Now we show how to convert $P_2 \Leftrightarrow P_3$

\Rightarrow : Given P_2 , edges with $w(e) \leq 0$ can be dropped without loss. So we assume $w(e) > 0 \quad e \in E$.

If $|V|$ is odd \rightarrow add a vertex ~~with edges~~
~~to all other~~

Complete the graph so that non-existent edges are now added with $w(e) = 0$.

Now solve Perfect matching problem.

(removing 0 weight edges solves P_2)

Thus P_2 can be converted to P_3 .

\Leftarrow In any perfect matching M , $|M| = \frac{|V|}{2}$
Since $|M|$ is constant in all perfect matchings, if we change weights by adding same constant to each edge, solution does not change.

$$\text{i.e. } w'(e) = w(e) + k \quad \forall e \in E$$

$$\sum_{e \in M} w'(e) = \sum_{e \in M} w(e) + k |M|$$

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Select a "large" positive value for k . (3)

Now consider P_2 with edge weights $= w'(e)$.

Weight of any perfect matching exceeds the weight of any non-perfect matching. i.e

$$\sum_{e \in PM} w'(e) = \sum_{e \in PM} w(e) + |M| \cdot k$$

$$> \sum_{e \in (M' - PM)} w(e) + |M'| \cdot k$$

Since $|M| > |M'|$, and k is large.

Hence, any optimal solution to P_2 with edge weights $w'(e)$ will have to be a PM.

Hence solution to P_2 is also a solution to P_3

Given $P_2 \geq P_1$, and $P_2 \Leftrightarrow P_3$, we choose to solve only P_3 . But we still need solution to P_1 as this is used as a subroutine in the algorithm to solve P_3 . So we consider some results for P_1 in a Primal-Dual algorithm.

Definitions:

A node v is **free (exposed)** relative to a matching M if no edge in M is incident at v .

A perfect matching leaves no exposed node.

In order for G to have PM, a necessary (but not sufficient) Condition is that $|V| = \text{even}$.

A path is said to be alternating with respect to M if edges in the path are alternatingly in M and not in M . See picture below



Alternating cycles are defined in a similar manner.

An alternating path whose terminal nodes are both exposed (free) is called an augmenting path. Since $M' = M - \{\text{Green edges}\} + \{\text{red edges}\}$ is also a matching and $|M'| > |M|$.

[Notice Similarity to augmenting paths in flows]

(C. Berge, N. Rabin)

Theorem 1: A matching is of maximum cardinality^{1, 5)} if and only if \exists no augmenting path relative to it.

Pf: "Only if" is clear from the definition of augmenting path.

To prove the if part:

Let M and P be two matchings in G .

Consider the graph $G^\Delta = [V; P \Delta M]$

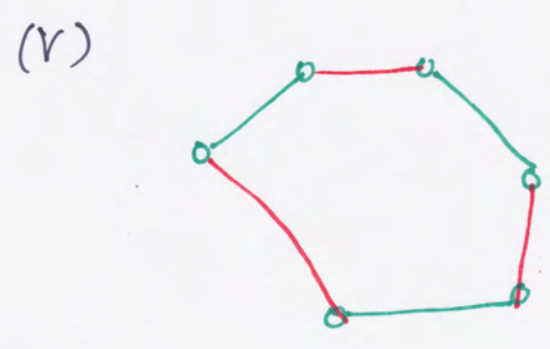
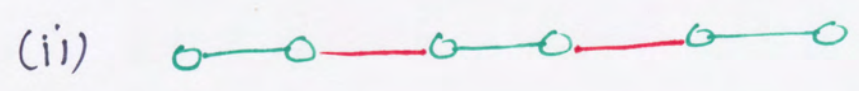
where $P \Delta M = \{ e \in E : e \in P - M \text{ or } e \in M - P \}$

Since each of P and M have at most one edge at each vertex of G , G^Δ has at most two ~~vertices~~ edges at each vertex. Hence, each ~~conn~~ connected component of G^Δ is a path, a cycle or an isolated node.

Moreover, paths and cycles of G^Δ are alternating with respect to M and P .

In the next page we show all possibilities:

— ∈ M
- ∈ P



In Cases (i) (iv) and (v) : $|P-M| = |M-P|$

In Case (ii) $|M-P| = |P-M| + 1$

In Case (iii) $|P-M| = |M-P| + 1$

Hence if $|P| > |M|$, we must have a component of type (iii) which is an Augmenting path relative to M.

Although this is a characterization of Max Card. matching, it is far from being useful in a constructive algorithm (which is Polynomial) J. Edmonds showed how to develop an algorithm

Integer Programming Formulation of PMP

(7)

$$x_e = \begin{cases} 1 & \text{if } e \in M \\ 0 & \text{else} \end{cases}$$

(P)

Unrestd y_i : $\sum_{e: \text{incident at } i} x_e = 1 \quad \forall i \in V \leftarrow \text{PM}$

$$\text{Max } \sum_{e \in E} w_e x_e$$

Dual of P (treating it as if it is a linear program)

(Integer Programs do not have a dual in the same way as linear programs)

$$x_e \geq 0 : y_i + y_j \geq w_e ; e = (i, j) \in E$$

$$\text{Min } \sum_{i \in V} y_i$$

Lemma (Weak duality) : For any y feasible to (D)

and any PM, x for (P)

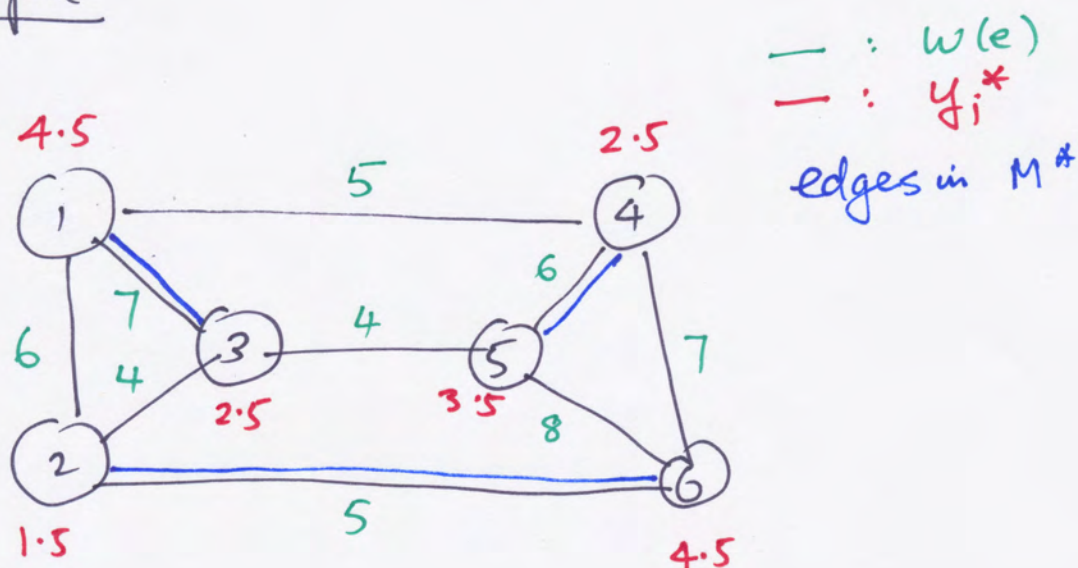
$$\sum_{e \in PM} w_e \leq \sum_{i \in V} y_i \quad (*)$$

If equality holds in (*), these are optimal.

integer
feas. to
(P) as LP

Unfortunately, we may not have equality ⁽⁸⁾
 in some instances.

Example



$$\sum_{e \in M^*} w_e = 18. ; \sum y_i^* = 19.$$

The difference is known as Integrality gap

For bipartite graphs, integrality gap = 0 and equality holds in (*)

To see which graphs may not have a PM we develop the concept of a Hungarian set
 [The first person to consider matching problem was Egervary who is a Hungarian; hence the name].

A subset H of nodes of G is called a Hungarian⁽⁹⁾

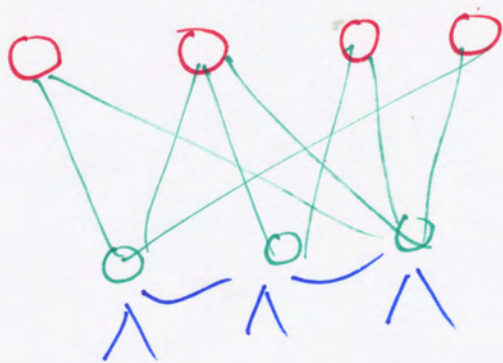
Set of G if

(i) No two nodes in H are connected by an edge of G .

(ii) the set $N_G(H)$, of neighbors of H in G

(i.e. nodes connected to some node in H by an edge in G)

Satisfies the relation $|N_G(H)| < |H|$



— nodes in H

— nodes in $N_G(H)$

Clearly, if G contains a Hungarian Set H , then G can not have a PM (regardless of the type of graph G)

An algorithm shows that the converse is true if G is bipartite because it contains no odd cycles.