

The University of Texas at Dallas  
Computer Science Program

Midterm Test

March 6, 1997

**Conditions:** Closed book    Duration: 70 minutes

Name:

\_\_\_\_\_ {Please underline last name}

Student Number:

1. \_\_\_\_\_ /20

2. \_\_\_\_\_ /20

3. \_\_\_\_\_ /20

4. \_\_\_\_\_ /20

5. \_\_\_\_\_ /20

Total \_\_\_\_\_ /100

**1. [20 marks]**

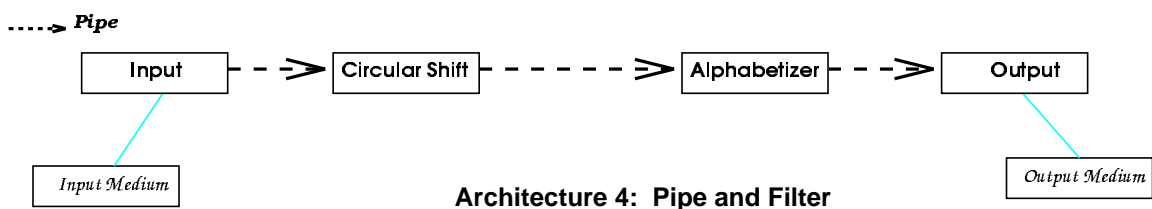
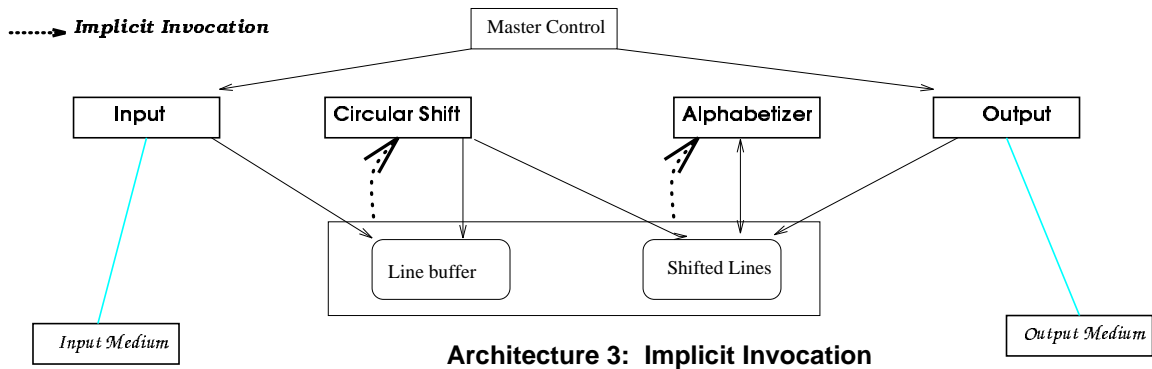
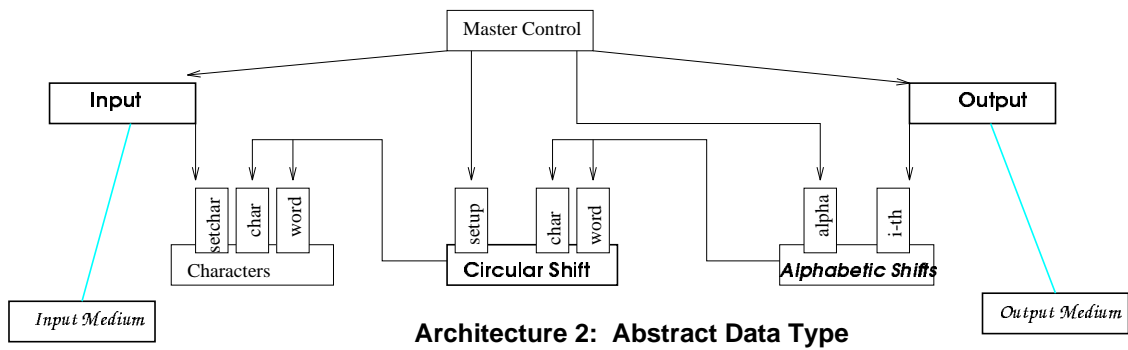
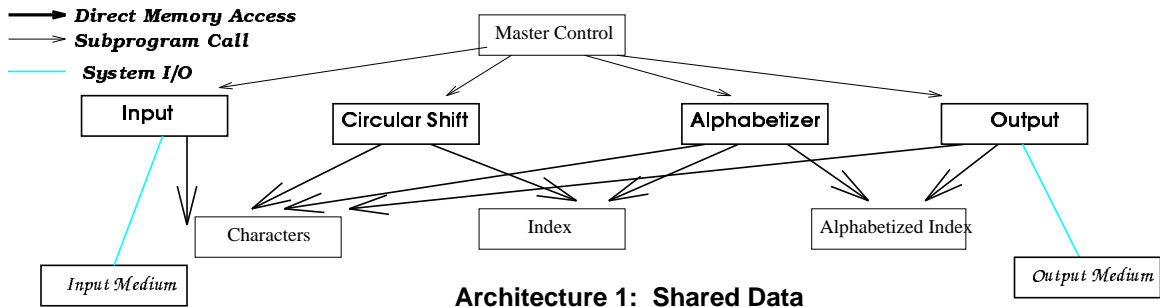
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For each of the following ten statements, indicate whether it is true (mark T) or false (mark F).  
(No penalty for a wrong answer)

  T   This is the mid-term test for CS6362.

- 1. All compilers run in a batch mode as this mode is good for conceptual simplicity and adaptability.
- 2. The correctness of a filter is independent of the correctness of its predecessor filters.
- 3. A software architecture serves as an (abstract) skeleton which can be used to expose the ability of a system to meet its gross system requirements.
- 4. Programming-in-the-small focuses on building evolvable software systems, while programming-in-the-large focuses on building efficient data structures and algorithms.
- 5. Classical module interconnection languages (MILs) are powerful enough to describe a variety of architectural styles, such as pipe-and-filter and implicit invocation.
- 6. The single primary role of non-functional requirements during software architectural design should be in selecting among software architectural alternatives after they have been produced by software architects.
- 7. In the style of implicit invocation, modules communicate indirectly with each other by directly accessing shared data.
- 8. In a batch sequential architecture, data flows through a sequence of discrete processing steps where update modules can run concurrently with each other.
- 9. An essential part of any software architectural design should be design rationale, since design rationale explains why the particular architecture is chosen from the (possibly infinitely) large design space..
- 10. A semi-formal approach to designing a software architecture is often considered bad concerning defects but good concerning understandability.

Consider the following four architectures for the KWIC problem.



2. [continued]

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Consider *Architecture 1*. Describe briefly what and where modification is needed to efficiently “omit” indices starting with a noise word (e.g., the, a, an, to, and, or, etc.).

Consider *Architecture 1* and *Architecture 2*. Compare them with respect to reusability and space performance.

Consider *Architecture 3*. Suppose the **Output** module is to be implicitly invoked, instead of being explicitly invoked by the **Master Control** module. What kind of data should be generated, and by which module and when?

Consider *Architecture 1* and *Architecture 4*. Describe briefly the major disadvantage(s) of **Architecture 4** when run in a batch mode, when compared to *Architecture 1*.

### 3. [20 marks]

Consider the following module declaration:

```
module M
  provides: a, b, c, d, e;
  requires: v, w, x, y, z;
  consist-of: module M1, module M2, module M3

  module M1
    provides: a;
    requires: v;
    string a, real v
  end M1

  module M2
    provides: b, c, d;
    requires: w, x, y;
    has-access-to: module M1
    consist-of: module M21, module M22, module M23

    module M21
      provides: b;
      requires: w;
      boolean b, integer w
    end M21

    module M22
      provides: c;
      requires: x;
      has-access-to: module M21
      integer c, real x
    end M22

    module M23
      provides: d;
      requires: y;
      has-access-to: module M22
      boolean d, string y
    end M23
  end M2

  module M3
    provides: e;
    requires: z;
    has-access-to: module M2
    integer e, z
  end M3
end M
```



#### 4. [20 marks]

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Consider the following declaration of stack:

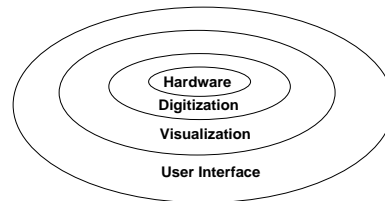
```
Stack (E, C): trait /* E(e.g., integer, string) is an element of C, a stack */
  introduces
    new: -> C
    push: C, E -> C
    top: C -> E      exempting top(new)
    pop: C -> C      exempting pop(new)
    isEmpty: C -> Bool
  asserts
    C generated by new, push
    forall stk: C, e: E
      top (push(stk, e)) == e
      pop (push(stk, e)) == stk
      isEmpty(new)
      ~ isEmpty(push(stk, e))
  implies
    LinearContainer (push for insert, top for first, pop for rest)
```

1. What is the value of `pop (top (stk))` for any `stk: C`?
2. What is the value of `top (push (new, e))` for any `e: E`?
3. What is the value of `pop (push (new, e))` for any `e: E`?
4. What is the value of `isEmpty (pop (push (new, e)))` for any `e: E`?
5. What is the value of `pop (push (push (new, e), e'))` for any `e, e': E`?
6. What is the value of `isEmpty (pop (push (push (new, e), e')))` for any `e, e': E`?
7. What is the value of `top (pop (push (push (new, e), e')))` for any `e, e': E`?
8. What is the value of `top (pop (pop (push (push (new, e), e'))))` for any `e, e': E`?
9. What is the value of `rest (rest (insert (new, e)))` for any `e: E`, assuming that `LinearContainer` has access to `Stack`?
10. What is the value of `first (insert (rest (insert (new, e)), e'))` for any `e, e': E`, assuming that `LinearContainer` has access to `Stack`?

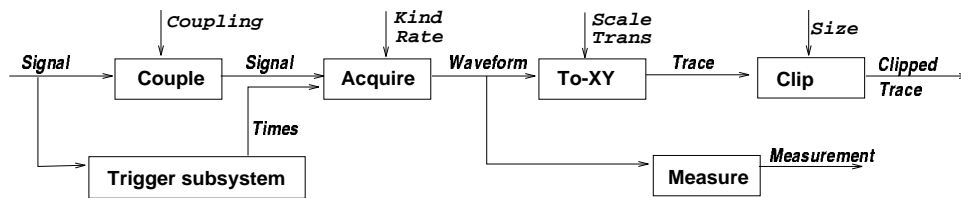
5. [20 marks]

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Consider the following two architectures for an oscilloscope, as discussed in class:



**Architecture 1**



**Architecture 2**

1. [8 marks] Describe in relation to *Architecture 2* one major problem with *Architecture 1*.
2. [8 marks] What kind of mechanism would be needed to display *Measurement* on the screen?
3. [4 marks] Pictorially depict a 2-layer architecture which can be obtained from *Architecture 2*.