

Semi-automated Feature- Debloating of Binary Software*

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Binary Control-flow Trimming

- **Objective:** Erase (“debloat”) unwanted/unneeded features in binary software without the aid of source code
- **Motivating Example:** Linux Bash + Shellshock

```
masscan — sh — 35x9
sh-3.2$ env x='()' { :; }; echo vulne
rable' sh -c "echo this is a test"
vulnerable
this is a test
sh-3.2$
```

- Discovered September 2014
- Bash shells execute certain environment variable texts as code(!!)
- Allows attackers to remote-compromise most Linux systems
- Window of vulnerability: 25 years(!!)
- Probably NOT originally a bug!
 - introduced in 1989 to facilitate function-import into child shells
 - never clearly documented, eventually forgotten

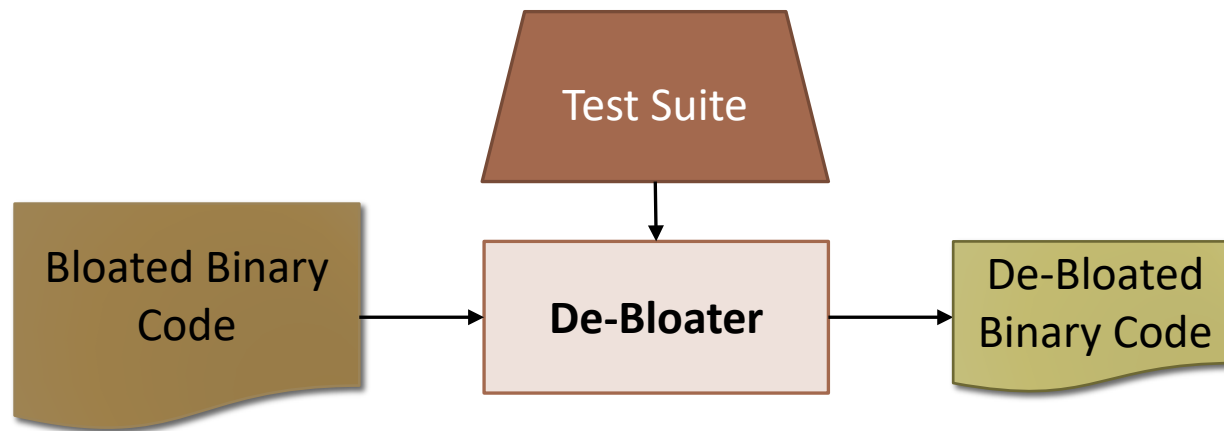


Research Challenges

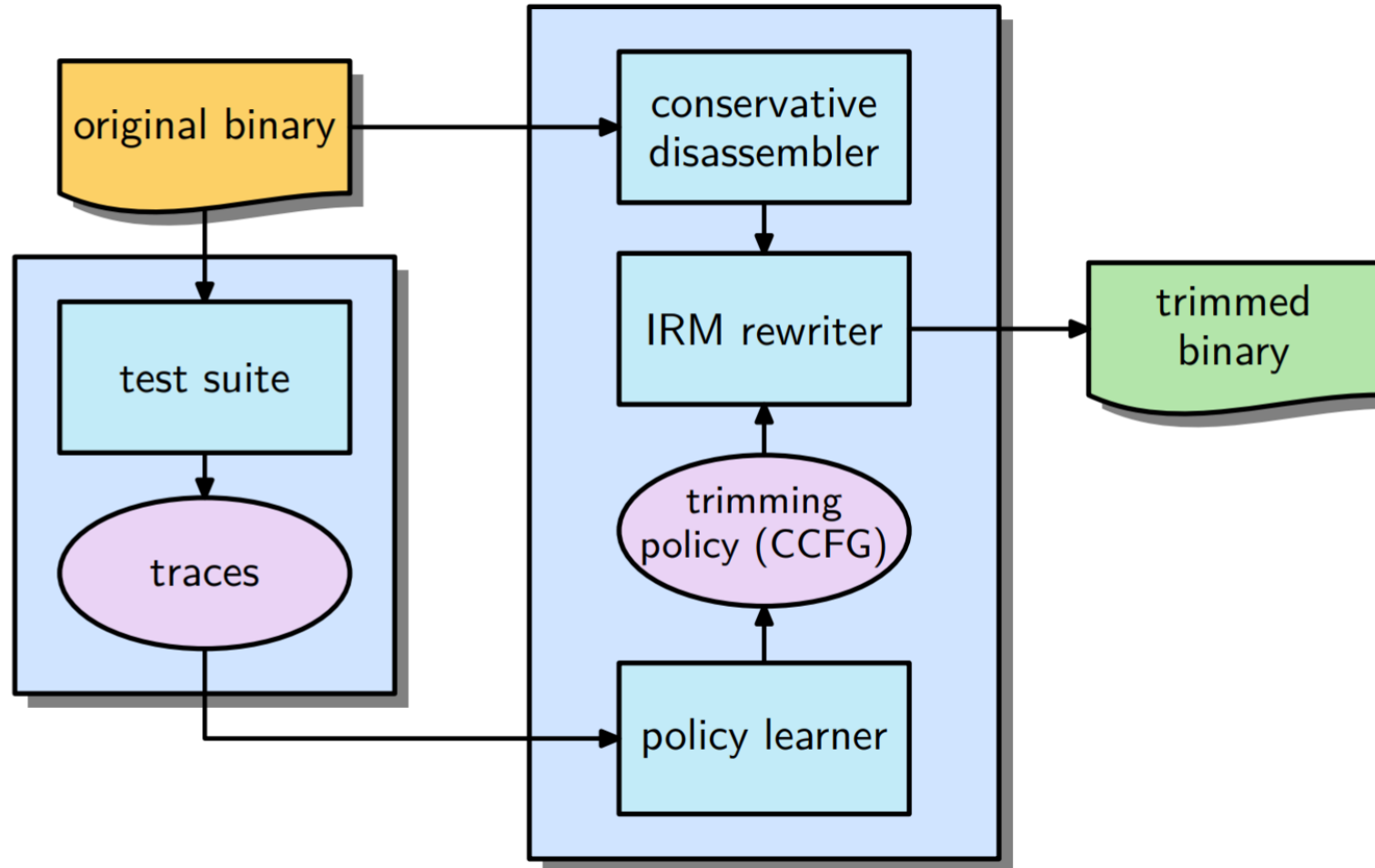
- Can we automatically erase unneeded (risky) functionalities from binary software?
 - Admins might not even know that the undesired functionality exists, and therefore *cannot necessarily demonstrate bugs/vulnerabilities*.
 - Demonstration of desired functionalities will usually be incomplete.
 - large input spaces (e.g., unbounded streams of network packets)
 - No assumptions about code design/provenance
 - arbitrary source languages
 - arbitrary compilation toolchains
 - simplifying assumption: not obfuscated (we can at least disassemble it)
- Can we do so without introducing significant inefficiencies?
 - no virtualization layers introduced
 - “debloated” code should be runnable on bare hardware

Basic Workflow

- (1) Demonstrate representative desired functionalities by running the target software on various inputs in an emulator/VM.
- (2) Submit resulting logs along with original binary code to de-bloater.
- (3) If resulting de-bloated binary is unsatisfactory (e.g., needed functionalities missing), then repeat with more/better tests.



Binary Control-flow Trimming Architecture



Stepwise Usage

1. CCFI-protect binary with a permit-all policy

```
• rewriter-makeout.py --learn  
--target $BCFT_TARGET_BINARY ...
```

2. run new binary in emulator (PIN) on training inputs

```
• pin -i ... -o ... -- $PROGRAM $ARGS
```

3. learn a CCFI policy from the traces logged by the emulator

```
• learner.py $PROGRAM_TRACES_DIR
```

4. replace the permit-all policy with the learned policy

```
• rewriter-makeout.py --policy  
$POLICY_FILE --target $BCFT_BINARY
```

Experiments and Evaluations

➤ Performance:

- SPEC CPU Benchmark.
- Lighttpd, Nginx web-servers.
- Proftpd, pureftpd, vsftpd ftp-servers.

➤ Test-suite for accuracy and security:

Program	Test Suite	Debloated Functionalities
GCC	Its own source code.	-m32 (accuracy)
Ftp-servers	Random files mixed with commands (e.g. rm).	SITE, DELETE (security, accuracy)
Browsers	Quantcast top 475K URLs.	Incognito, cookies add/delete(accuracy)
ImageMagic convert	Converting random jpgs to png.	resizing(accuracy)
Exim	Random emails to a specific address.	-ps (security), -oMs(accuracy)
Node.js	Java scrip code not using <code>serialize()</code> .	<code>serialize()</code> (security)

Vulnerabilities Removed

Successfully removed Shellshock vulnerability using only the pre-Shellshock test-suite shipped with bash.

Program	CVE numbers
Bash	CVE-2014-6271, -6277, -6278, -7169
ImageMagic	CVE-2016-3714, -3715, -3716, -3717, -3718
Proftpd	CVE-2015-3306
Node.js	CVE-2017-5941
Exim	CVE-2016-1531

Limitations and Scope

➤ **DON'T** use this if...

- ... you have full source code and can recompile all system components.
- ... you want to shrink the software's memory image.
- ... it is difficult/impossible to demonstrate all critical functionalities.
 - (In future research we want to relax this restriction.)

➤ **DO** use this if...

- ... you don't have or don't trust some/all of the source code for the software.
- ... the software has *no formal specification* of correctness/security.
- ... you have no developer cooperation for finding/fixing bugs/features.
- ... you want to run the code natively (no VM).

Obvious Approach: Code Byte Erasure

```
0749eb90 f0 32 7d 60 95 48 d0 62 08 80 4b 67 b4 4a 21 dc |.2}`.H.b..Kg.J!.|
0749eba0 80 3f 6c dd 4a f5 a3 d4 ce 32 8d e4 21 d7 a5 5a |.|?l.J....2...!..Z|
0749ebb0 92 93 4b f1 ca 0a ce 3c b9 14 20 a5 00 a4 4a 3e |..K....<... ..J>|
0749ebc0 bd 4b 8c b4 d1 90 2b 25 a9 c8 f4 c8 10 85 fb d6 |.K....+%.....|
0749ebd0 fc 2a 1f c6 8a 7f 25 e7 47 f4 95 01 e2 d7 82 fe |.*....%.G.....|
0749ebe0 22 95 fa 8e 49 e4 50 98 d3 84 95 a7 97 1d 97 92 |"...I.P.....|
0749ebf0 25 32 9f 90 0c a9 07 73 c2 2b 49 06 4c 1a 26 69 |%2....s.+I.L.&i|
0749ec00 b2 75 3e 20 db 65 bf 22 68 cf 29 1b 8a 65 8d 54 |.u> .e."h.)..e.T|
0749ec10 91 ba 33 f3 05 59 07 39 cd 43 96 6f 5d 88 bb 7a |..3..Y.9.C.o]..z|
0749ec20 aa ae d2 04 b1 c6 33 25 8c 68 f7 c7 79 23 ef 66 |.....3%.h..y#.f|
0749ec30 7a aa 41 e7 99 55 1d 46 79 64 2a 6c 1f a9 64 63 |z.A..U.Fyd*l..dc|
0749ec40 ef f9 87 72 3f d9 5a 9f 48 0d 92 96 72 0d 1b a4 |...r?.Z.H...r...|
0749ec50 a6 2e 08 b0 96 cc e6 37 88 f0 57 32 3b 21 6d d9 |.....7..W2;!m.|
0749ec60 e4 6b f1 ef 14 25 65 e3 3c b3 ee 60 bc a4 ea 44 |.k...%e.<...`...D|
0749ec70 64 49 0d 59 0b 45 3f f0 75 a4 24 be 41 f5 52 ad |dI.Y.E?.u$.A.R.|
0749ec80 32 65 33 4d 9c 83 8e 97 69 57 f2 5d 72 93 dd b1 |2e3M....iW.]r...|
0749ec90 d0 c6 dc c8 43 89 6e 1e 8b d9 2e 67 52 3e 26 3f |....C.n....gR>&?|
0749eca0 46 cc 92 a7 e1 f3 af 9c c8 b3 17 fe ff 8a bb 7a |F.....z|
0749ecb0 f6 e9 99 6d 8b 24 dc 84 97 67 b6 d5 5b 73 a6 fc |...m.$...g..[s..|
0749ecc0 50 a6 cf fe 92 7d c3 2f 2e 7e e8 b7 8f 9b 71 5f |P....}./~....q_|
0749ecd0 b0 43 79 5c f1 63 9d b7 2f 7e b1 f3 f6 87 5f b0 |.Cy\.c../~...._|
0749ece0 64 84 86 98 59 f7 d2 96 42 28 5a 96 8e d1 17 4f |d...Y...B(Z...0|
0749ecf0 f4 2d a6 94 06 0f fb 57 83 fe 60 59 8e 32 70 23 |.-....W...`Y.2p#|
0749ed00 c1 8a 98 43 0b 90 26 24 03 ce 3d 21 79 0b 75 f9 |...C..&$..=!y.u.|
```

Obvious Approach: Code Byte Erasure

```
0749eb90 f0 32 7d 60 95 48 d0 62 08 80 4b 67 b4 4a 21 dc |.2}`.H.b..Kg.J!.|
0749eba0 80 3f 6c dd 4a f5 a3 d4 ce 32 8d e4 21 d7 a5 5a |.?l.J...2...!..Z|
0749ebb0 92 93 4b f1 ca 0a ce 3c b9 14 20 a5 00 a4 4a 3e |..K....<... ..J>|
0749ebc0 bd 4b 8c b4 d1 90 2b 25 a9 c8 f4 c8 10 85 fb d6 |.K....+%.....|
0749ebd0 fc 2a 1f c6 8a 7f 25 e7 47 f4 95 01 e2 d7 82 fe |.*....%.G.....|
0749ebe0 22 95 fa 8e 49 e4 50 98 d3 84 95 a7 97 1d 97 92 |"...I.P.....|
0749ebf0 25 32 9f 90 0c a9 07 73 c2 2b 49 06 4c 1a 26 69 |%2....s.+I.L.&i|
0749ec00 b2 75 3e 20 db 65 bf 22 68 cf 29 1b 8a 65 8d 54 |.u> .e."h.)..e.T|
0749ec10 91 ba 33 f3 05 59 07 39 cd 43 96 6f 5d 88 bb 7a |..3..Y.9.C.d]..z|
0749ec20 aa ae d2 04 b1 c6 33 25 8c 68 f7 c7 79 23 ef 66 |.....3%.h..y#.f|
0749ec30 7a aa 41 e7 99 55 1d 46 79 64 2a 6c 1f a9 64 63 |z.A..U.Fyd*l..dc|
0749ec40 ef f9 87 72 3f d9 5a 9f 48 0d 92 96 72 0d 1b a4 |...r?.Z.H...r...|
0749ec50 a6 2e 08 b0 96 cc e6 37 88 f0 57 32 3b 21 6d d9 |.....7..W2;!m.|
0749ec60 e4 6b f1 ef 14 25 65 e3 3c b3 ee 60 bc a4 ea 44 |.k...%e.<...`...D|
0749ec70 64 49 0d 59 0b 45 3f f0 75 a4 24 be 41 f5 52 ad |dI.Y.E?.u.$.A.R.|
0749ec80 32 65 33 4d 9c 83 8e 97 69 57 f2 5d 72 93 dd b1 |2e3M....iW.]r...|
0749ec90 d0 c6 dc c8 43 89 6e 1e 8b d9 2e 67 52 3e 26 3f |....C.n....gR>&?|
0749eca0 46 cc 92 a7 e1 f3 af 9c c8 b3 17 fe ff 8a bb 7a |F.....z|
0749ecb0 f6 e9 99 6d 8b 24 dc 84 97 67 b6 d5 5b 73 a6 fc |...m.$...g..[s..|
0749ecc0 50 a6 cf fe 92 7d c3 2f 2e 7e e8 b7 8f 9b 71 5f |P....}./~....q_|
0749ecd0 b0 43 79 5c f1 63 9d b7 2f 7e b1 f3 f6 87 5f b0 |.Cy\.c../~.....|
0749ece0 64 84 86 98 59 f7 d2 96 42 28 5a 96 8e d1 17 4f |d...Y...B(Z....0|
0749ecf0 f4 2d a6 94 06 0f fb 57 83 fe 60 59 8e 32 70 23 |.-....W...Y.2p#|
0749ed00 c1 8a 98 43 0b 90 26 24 03 ce 3d 21 79 0b 75 f9 |...C..&$..=!y.u.|
```

Obvious Approach: Code Byte Erasure

```
0749eb90 f0 52 7d 88 95 48 d0 02 88 88 4b 67 b4 4a 21 dc |2) ) M b k g j l  
0749eba0 88 3f 6c dd 4a f5 a3 d4 ce 32 8d e4 21 d7 a5 5a |?1.J...2...!..Z  
0749ebb0 92 93 4b f1 ca 0a ce 3c b9 14 20 a5 00 a4 4a 3e |..K...<... ..J>  
0749ebc0 bd 4b 8c b4 d1 90 2b 25 a9 c8 f4 c8 10 85 fb d6 |.K...+%.  
0749ebd0 fc 2a 1f c6 8a 7f 25 e7 47 f4 95 01 e2 d7 82 fe |.*...%.G.  
0749ebe0 22 95 fa 8e 49 e4 50 98 d3 84 95 a7 97 1d 97 92 |"...I.P.  
0749ebf0 25 32 9f 90 0c a9 07 73 c2 2b 43 66 4c 1a 26 63 |%2... 3...I...L...  
0749ec00 b2 75 3c 28 db 85 b7 22 88 cf 29 1b 8a 85 8d 54 |r...e...")...e...T  
0749ec10 91 ba 33 f3 05 59 07 39 cd 43 96 6f 5d 88 bb 7a |...3...Y.9.C.d]...z  
0749ec20 9a ac d2 84 b1 c6 33 25 8c 68 f7 c7 79 23 cf 66 |...3%...y#...f  
0749ec30 7a aa 41 c7 99 55 1d 48 79 84 2a 6c 1f a9 84 83 |z...U...F...d*...l...dc  
0749ec40 cf 19 07 72 3f d9 5a 9f 40 8d 92 90 72 8d 1b a4 |...?..Z...  
0749ec50 a8 2c 88 b8 96 cc c6 37 88 f8 57 32 3b 21 8d d9 |...7...M2...lm.  
0749ec60 c4 6b f1 cf 14 25 65 c3 3c b3 cc 60 bc a4 ea 44 |k...%e...?...D  
0749ec70 04 49 8d 39 8b 43 3f f0 75 a4 24 be 41 f5 52 ad |d...e...u...$.A.R.  
0749ec80 32 65 33 4d 9c 83 8e 97 69 57 f2 5d 72 93 dd b1 |2e3M...iW.]r...  
0749ec90 d0 c6 dc c8 43 89 6e 1e 8b d9 2e 67 52 3e 26 3f |...C.n...gR>&?  
0749eca0 48 cc 92 a7 c1 f3 af 9c c8 b3 17 fc ff 8a bb 7a |F...  
0749ecb0 f6 c9 99 8d 8b 24 dc 04 37 07 b8 85 5b 73 a6 fc |...m...$...g...[...  
0749ecc0 58 a6 cf fc 92 7d c3 2f 2c 7c c8 b7 8f 9b 71 5f |P...)]...  
0749ecd0 b8 43 79 5c f1 63 9d b7 2f 7c b1 f3 f6 87 5f b8 |...Cy...e.../...  
0749ece0 64 84 86 98 59 f7 d2 96 42 28 5a 96 8e d1 17 4f |d...Y...B(Z...0  
0749ecf0 f4 2d a6 94 06 0f fb 57 83 fe 60 59 8e 32 78 23 |...W...`Y...z...p#  
0749ed00 c1 8a 98 43 8b 98 28 24 83 cc 3d 21 79 8b 75 fd |...C...&$...ly...a.
```

Obvious Approach: Code Byte Erasure

```
0749eb90 f0 52 7d 88 95 48 d0 02 00 00 4b 67 b4 4a 21 dc |?|) |M|b| |K|g|J| |  
0749eba0 00 3f 6c dd 4a f5 a3 d4 ce 32 8d e4 21 d7 a5 5a |?1.J....2...!..Z|
```

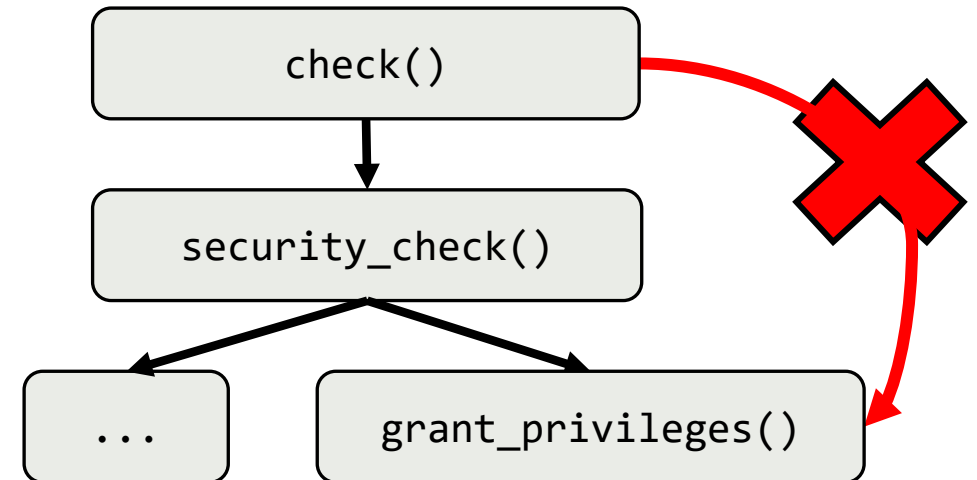
Two Problems:

- (1) Too much gets erased (needed functionalities broken)
- (2) Too many “bad” functionalities retained!

```
0749ecf0 f4 2d a6 94 06 0f fb 57 83 fe 60 59 8e 32 70 23 |...W...Y..z|  
0749ed00 c1 0a 98 43 8b 98 28 24 03 cc 3d 21 79 0b 75 f3 |...C...0$...|y...|
```

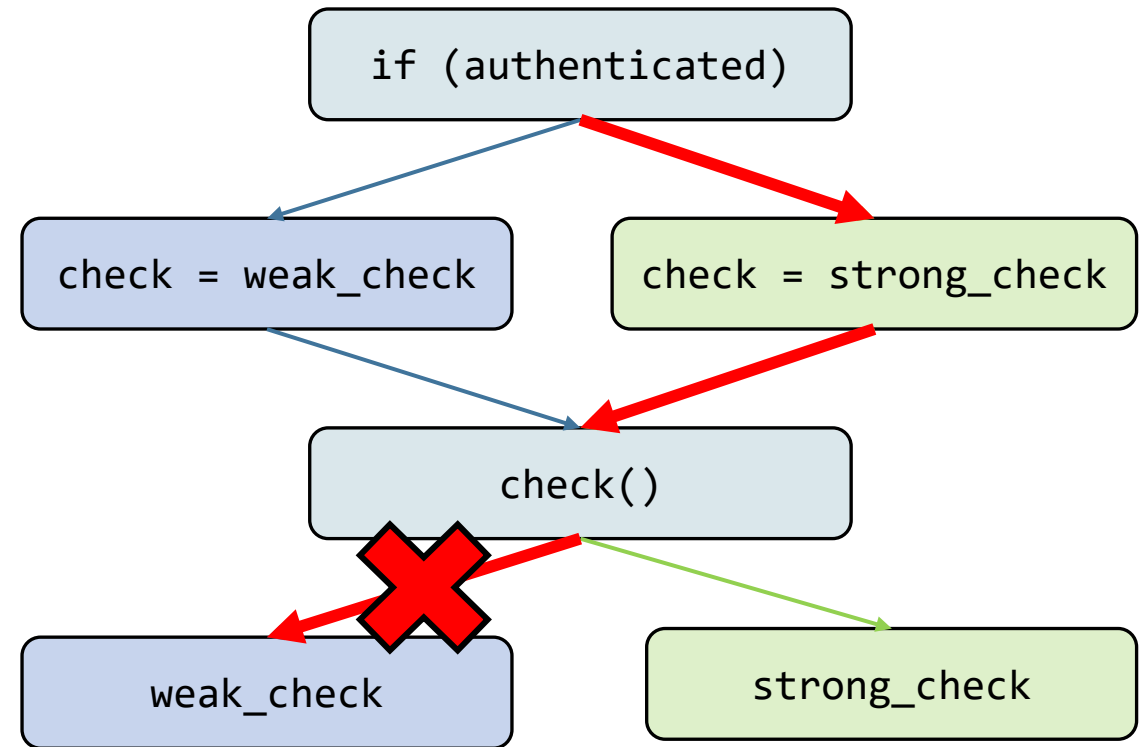
Code Erasure vs. Edge Erasure

```
1 void access_database() {
2
3     bool (*check)(void);
4     char vul_buf[N];
5
6     check = &security_check;
7
8     ...
9
10
11     scanf("%s", vul_buf);
12
13     if (check()) {
14         grant_privileges();
15     }
16 }
```



Edge Erasure vs. Flow Erasure

```
1 void access_database() {  
2  
3     bool (*check)(void);  
4     char vul_buf[N];  
5  
6     if (authenticated)  
7         check = weak_check;  
8     else  
9         check = strong_check;  
10  
11     scanf("%s", vul_buf);  
12  
13     if (check()) {  
14         grant_privileges();  
15     }  
16 }
```

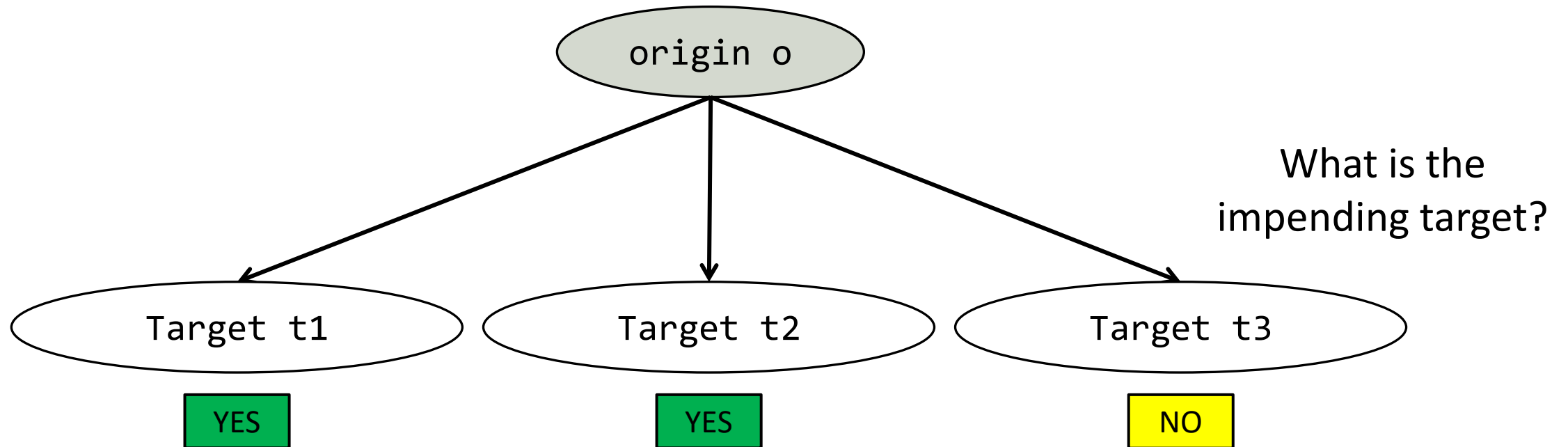


Contextual Control-flow Integrity (CCFI)

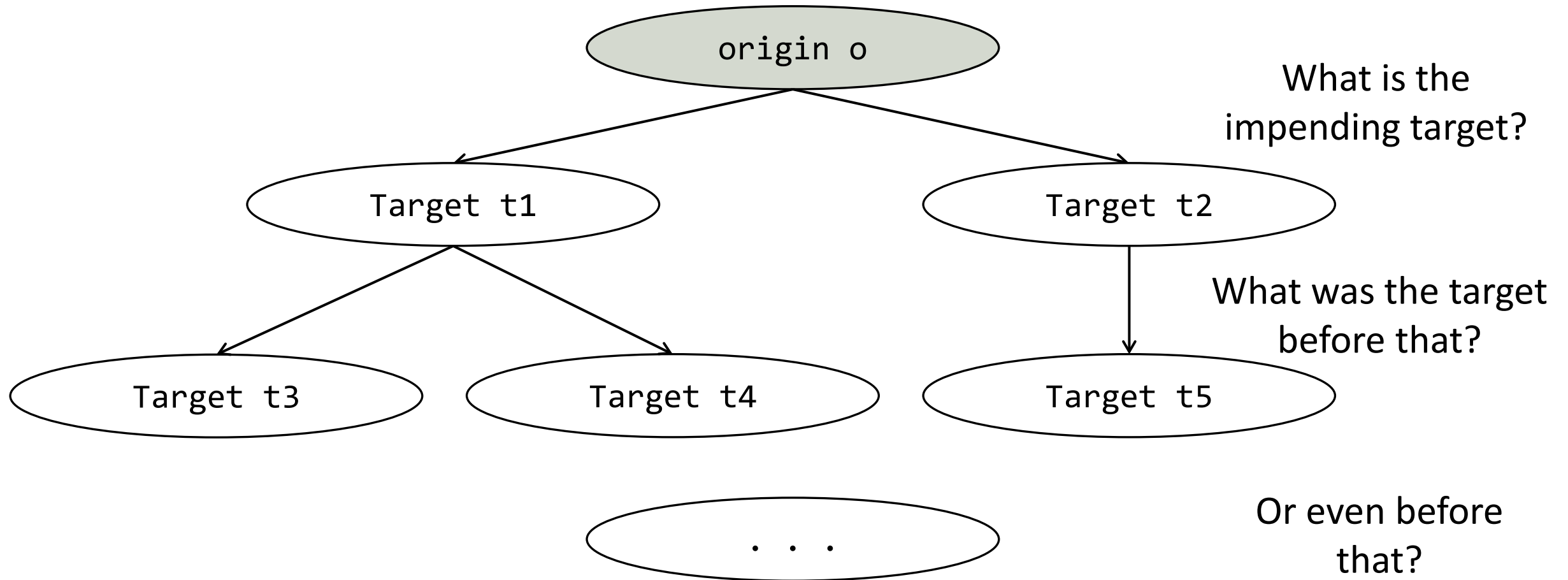
- Basic implementation strategy
 - Replace each jump/branch/call instruction in the original code with a *check-then-jump* sequence
 - The “check” code updates and consults a saved *context history* of previous jumps.
- Requirements
 - ALL jump/branch/calls must be replaced
 - saved context history must be protected from attacker modification
- Prior work
 - non-contextual CFI enforcement is well-established
 - contextual CFI is very hard to implement efficiently
 - PathArmor [Van Der Veen et al.; USENIX Sec '15]: only checks system API calls, has high overhead
- Main challenge #1: How to learn a CCFI policy without a spec?
- Main challenge #2: How to enforce such fine-grained CCFI efficiently?

Learning CFG Policy

- Decision Trees at every branch site.

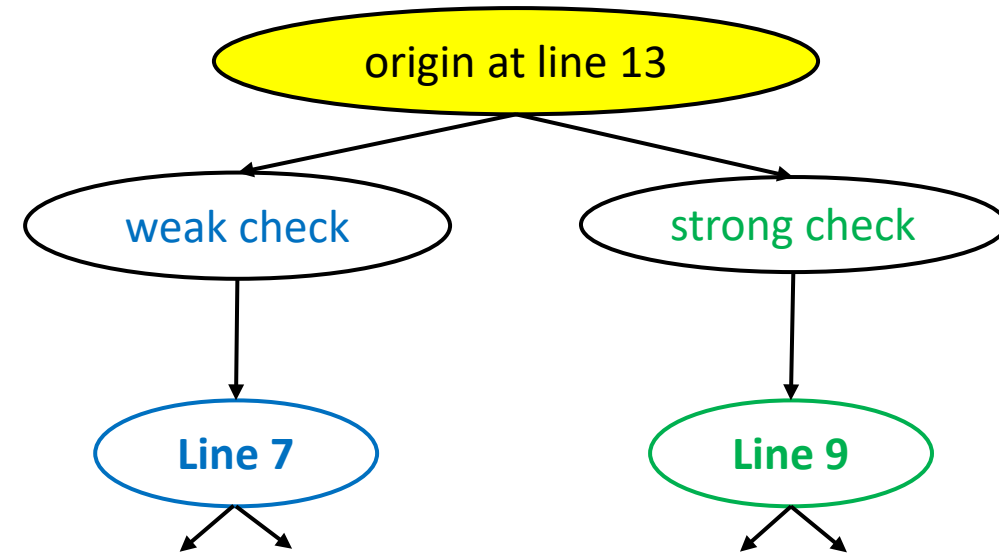


Learning Contextual CFG Policy



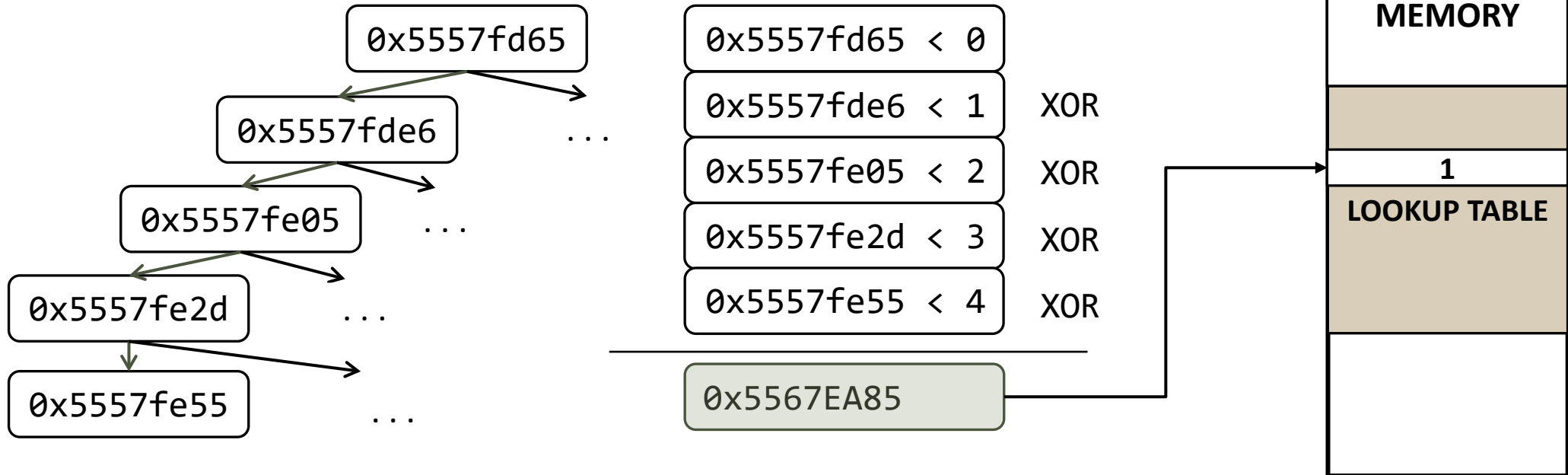
Contextual CFG Trees

```
1 void access_database() {  
2  
3     bool (*check)(void);  
4     char vul_buf[N];  
5  
6     if (authenticated) e1  
7         check = weak_check;  
8     else e2  
9         check = strong_check;  
10  
11     scanf("%s", vul_buf);  
12  
13     if (check()) {  
14         grant_privileges();  
15     }  
16 }
```



Policy Representation

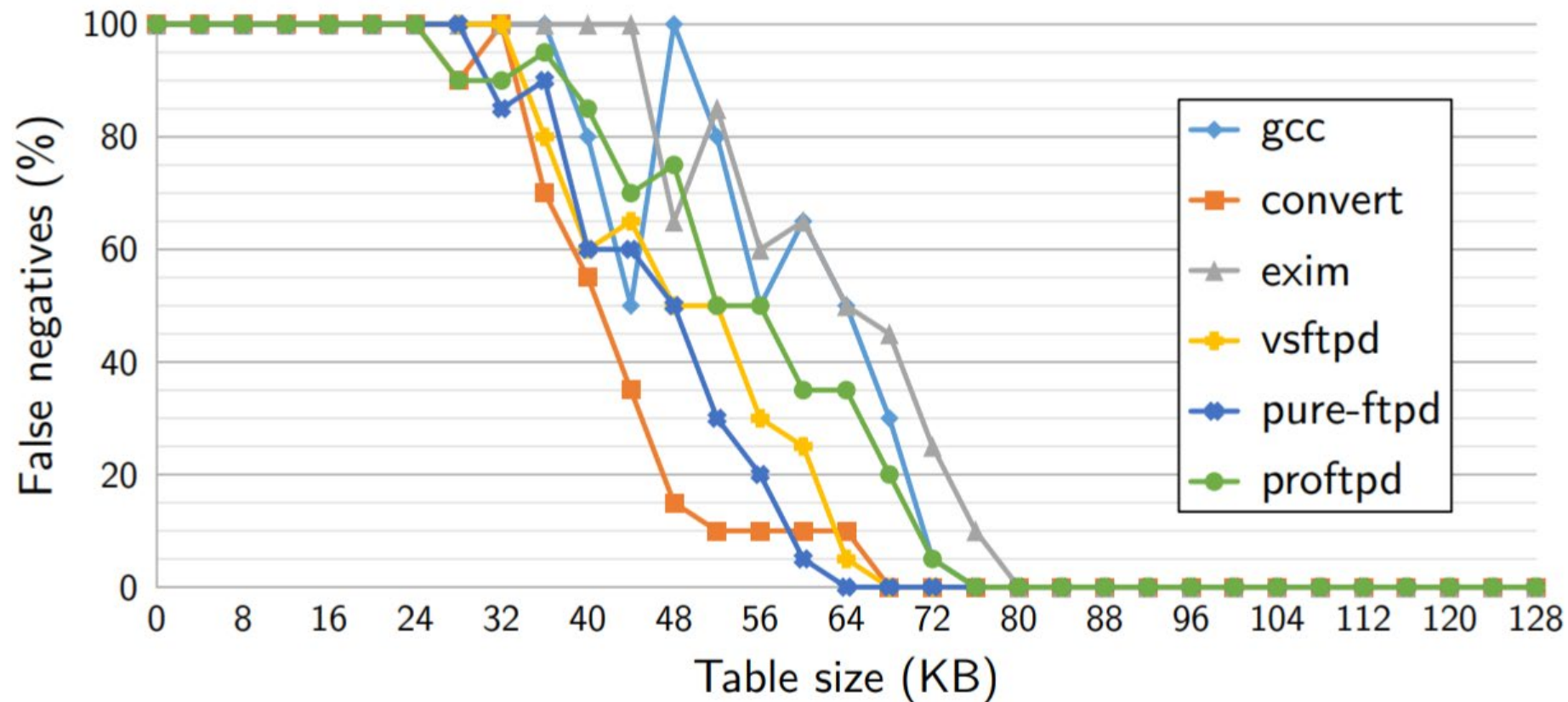
➤ Lookup table.



$$hash(\chi) = \bigoplus_{i=1}^{|\chi|} ((\pi_2 \chi_i) \ll (|\chi| - i)s) \quad hash(\chi e) = (hash(\chi) \ll s) \oplus (\pi_2 e)$$

Hash Table Sizes

A table of size n B can whitelist $8n$ contexts.



Guard Checks

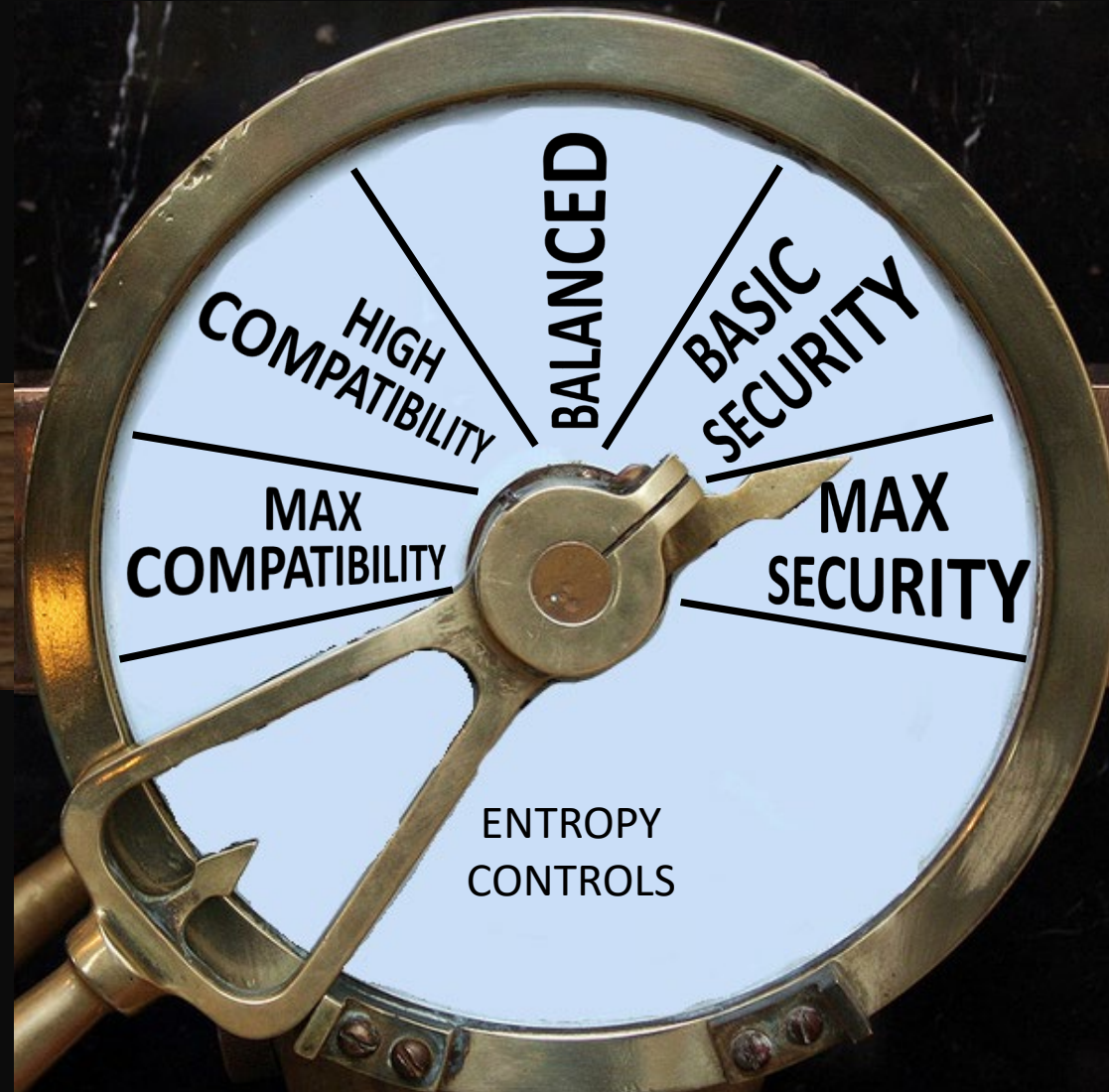
Description	Original code	Rewritten Code
Conditional Jumps	<i>jcc l</i>	call <i>jcc_fall</i> .quad <i>l</i>
Indirect calls	call <i>r/[m]</i>	mov <i>r/[m]</i> , %rax call indirect_call
Indirect Jumps	jmp <i>r/[m]</i>	mov %rax, -16(%rsp) mov <i>r/[m]</i> , %rax call indirect_jump
Variable Returns	ret <i>n</i>	pop %rdx lea <i>n</i> (%rsp), %rsp push %rdx jmp return
Returns	ret	mov (%rsp), %rdx jmp return

Label	Assembly Code
indirect_jump:	push %rax common-guard mov -8(%rsp), %rax ret
indirect_call:	push %rax common-guard ret
return:	common-guard ret
<i>jcc_fall</i> :	<i>jcc</i> jump_l jmp fall_l
<i>jcc_back</i> :	<i>jcc</i> jump_l jmp back_l
jump_l:	xchg (%rsp), %rax mov (%rax), %rax jmp condition_jump
fall_l:	xchg (%rsp), %rax lea 8(%rax), %rax jmp condition_jump
back_l:	xchg (%rsp), %rax lea 8(%rax), %rax xchg (%rsp), %rax ret
condition_jump:	push %rax common-guard pop %rax xchg (%rsp), %rax ret

Context Protection with Wide Registers

Guard Name	Guard Code			
	Legacy-mode		SHA-extension	
before-check	1:movd	<i>r</i> , %xmm11	1:movd	<i>r</i> , %xmm11
	2:psubd	%xmm12, %xmm11	2:psubd	%xmm12, %xmm11
			3:sha1msg1	%xmm14, %xmm13
			4:sha1msg2	%xmm13, %xmm13
			5:pslrdq	\$4, %xmm13
	3:pxor	%xmm11, %xmm13	6:pxor	%xmm11, %xmm13
check	4:movd	%xmm13, <i>r</i>	7:movd	%xmm13, <i>r</i>
	5:and	(<i>max_hash</i> - 1), <i>r</i>	8:and	(<i>max_hash</i> - 1), <i>r</i>
	6:bt	<i>r</i> , (HASH_TABLE)	9:bt	<i>r</i> , (HASH_TABLE)
	7:jnb	TRAP	10:jnb	TRAP
after-check	8:pextrd	\$3, %xmm14, <i>r</i>	11:pslldq	\$4, %xmm14
	9:pslldq	\$4, %xmm14	12:psllw	\$1, %xmm14
	10:pxor	%xmm11, %xmm14	13:pxor	%xmm11, %xmm14
	11:movd	<i>r</i> , %xmm11		
	12:pxor	%xmm11, %xmm13		
	13:pslld	\$1, %xmm13		
	14:pslld	\$1, %xmm14		

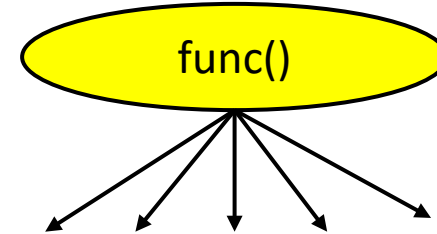
Tuning Policy Strictness



Decision Trees and Entropy

- High entropy node = high uncertainty = incomplete testing

```
1 void dispatch(void (*func)()) {  
2     func();  
3     LOG();  
4 }
```



Relaxing the policy

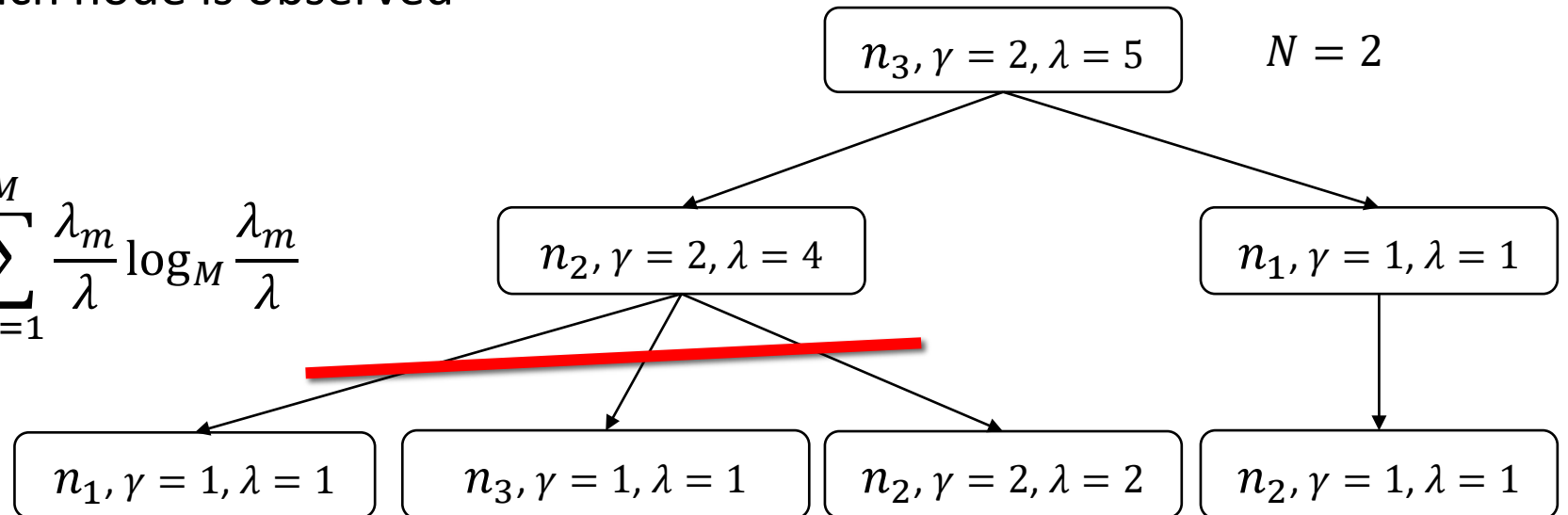
➤ Relaxation philosophy:

- Relaxed policy is always as strict as non-contextual CFI.
- Relaxations merely identify some context as irrelevant to the enforcement decision.

➤ Parameters

- λ = # times the node observed in all traces
- γ = # traces in which node is observed
- N = total traces
- M = # children

$$score(n) = \frac{\gamma}{N} \times -\frac{1}{M^2} \sum_{m=1}^M \frac{\lambda_m}{\lambda} \log_M \frac{\lambda_m}{\lambda}$$

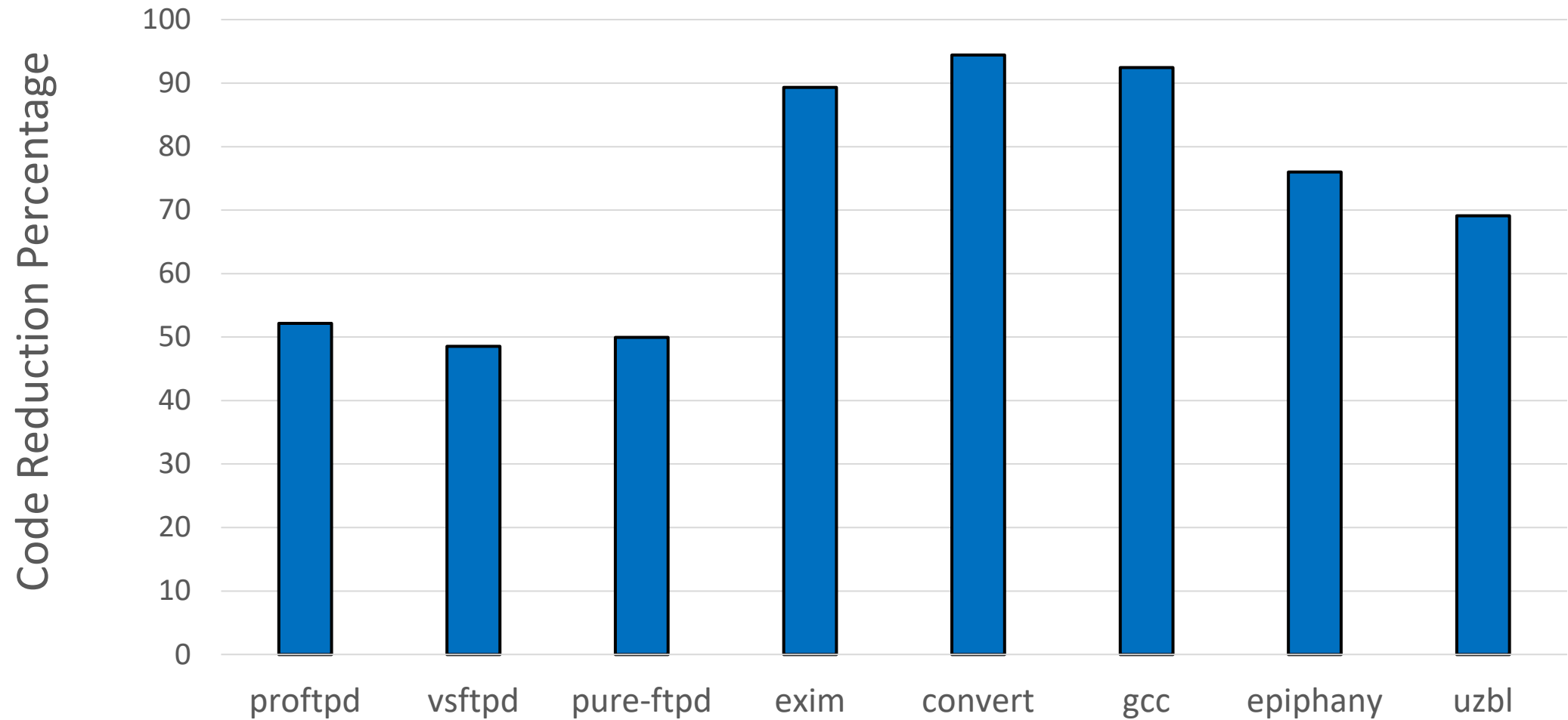


Accuracy

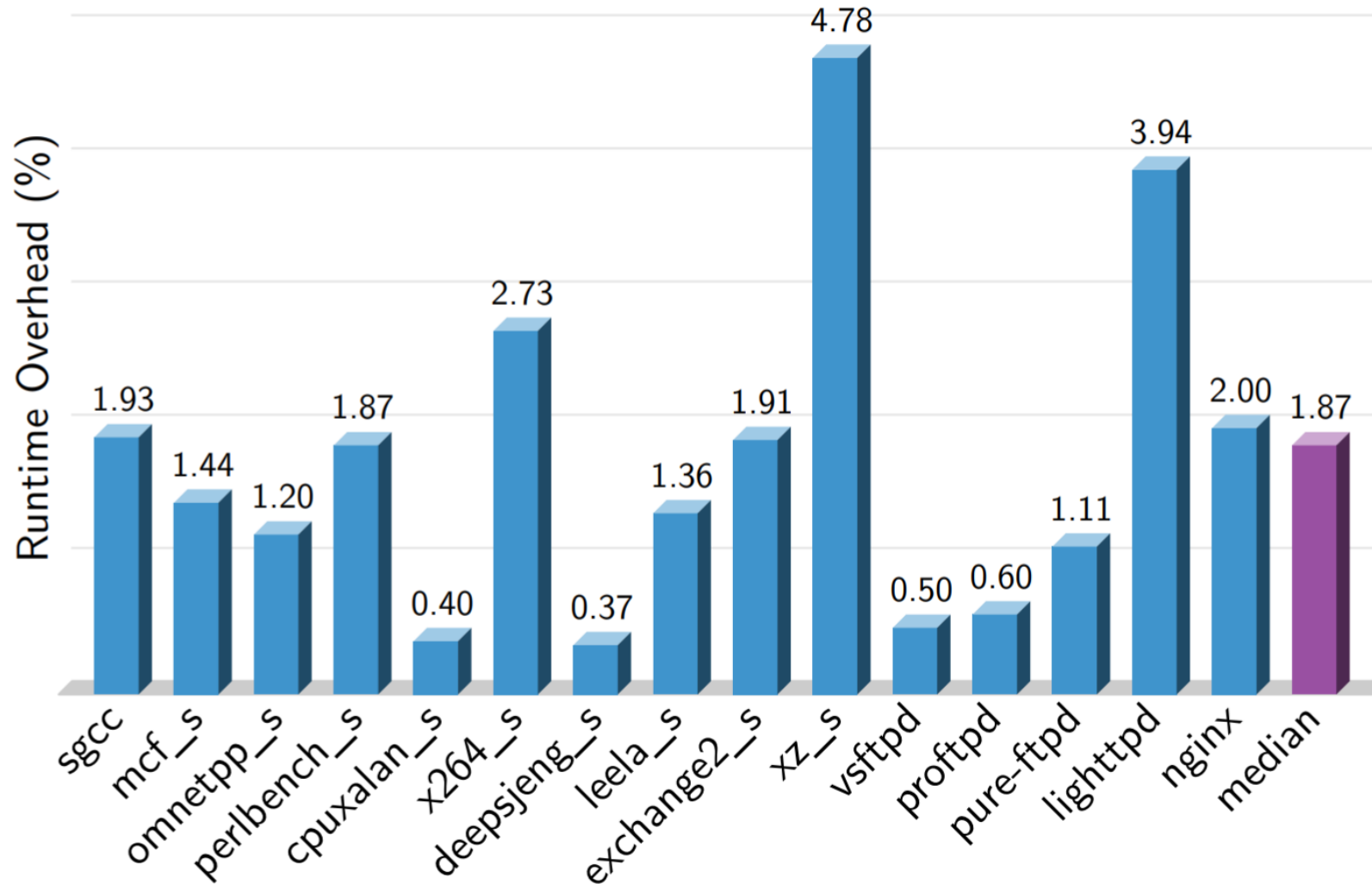
		Program											
		proftpd			vsftpd			pure-ftpd			exim		
Sample Size		10	100	500	10	100	500	10	100	500	10	100	200
	t^*	0.48	0.37	0.00	0.38	0.23	0.00	0.41	0.28	0.00	0.25	0.53	0.00
FP	$t=0.00$	45.00	3.00	0.00	35.00	2.00	0.00	25.00	2.50	0.00	35.00	7.50	0.00
	$t=0.25$	30.00	1.50	0.00	25.00	1.50	0.00	25.00	1.50	0.00	15.00	1.00	0.00
	$t=t^*$	25.00	1.00	0.00	25.00	1.50	0.00	10.00	1.50	0.00	20.00	0.00	0.00
FN		0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

		Program											
		epiphany				uzbl				convert			gcc
Sample Size		10	100	500	1000	10	100	500	1000	10	100	200	10
	t^*	0.93	0.81	0.33	0.00	0.92	0.83	0.65	0.45	0.64	0.54	0.00	0.00
FP	$t=0.00$	85.00	40.00	8.70	0.00	90.00	50.50	10.70	4.30	20.00	2.50	0.00	0.00
	$t=0.25$	40.00	10.00	0.40	0.00	40.00	3.50	0.90	0.85	15.00	1.00	0.00	0.00
	$t=t^*$	0.00	6.50	0.30	0.00	30.00	2.50	0.60	0.35	10.00	0.00	0.00	0.00
FN		0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

Reachable Code Reduction



Run-time Overhead



CFI \neq Debloating

- Policies enforced by prior CFI works:
 - Source-aware CFI solutions: CFG derived from source code semantics
 - Binary-only CFI solutions: Approximate the source CFG from binary semantics
 - Both approaches preserve developer-intended, consumer-unwanted edges.

- Prior contextual CFI solution:
 - PathArmor [Van Der Veen et al.; USENIX Security 2015]
 - Contextual checks only performed at system call sites
 - Insufficient granularity to debloat fine-grained code blocks from software
 - Performance overhead too high if applied to every branch instruction

Comparison with RAZOR [Qian et al. (USENIX'19)]

	RAZOR	Control-flow Trimming
Strategy	Heuristics applied to code structure and traces	Machine learning (decision trees)
Policy Expressiveness	Static CFI	Contextual CFI
Debloating rate	~71%	~71%
Performance Overhead	1.7%	1.9%

Conclusion

- Main achievements
 - Binary software debloating using incomplete test-suite and no source code
 - First fine-grained contextual CFI enforcement at every branch site with high performance (1.8% overhead)
- Challenges for Future Research / Transition
 - Highly interactive software (diverse traces) can create high training burden. Could couple with directed fuzzers to improve training effectiveness.
 - Training process automatically detects uncertainties and ambiguities. Feed this information back to (non-expert) users to help them refine the training?

THANK YOU

QUESTIONS?