

# CS 7301.003.20F Lecture 24–November 9, 2020

Main topics are `#persistent_homology`.

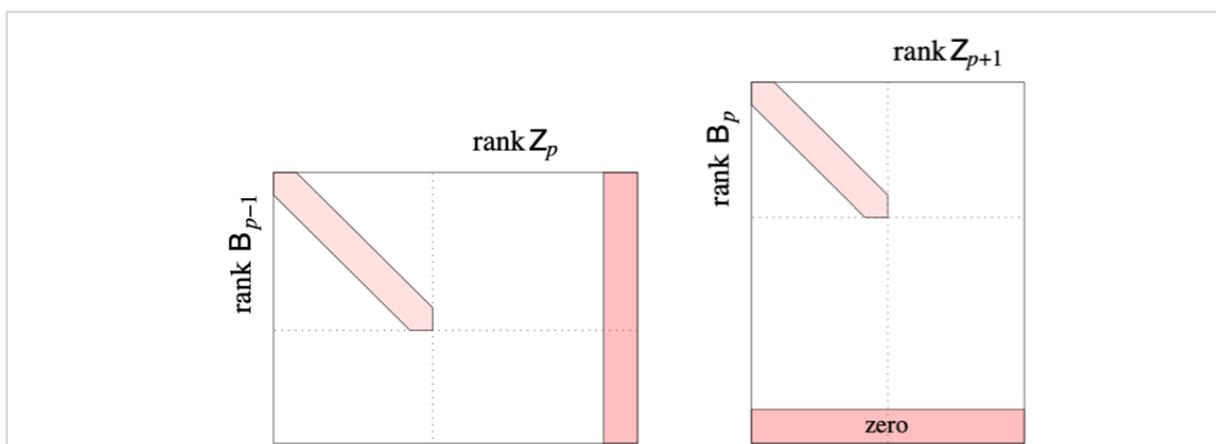
- Last week, we defined and computed simplicial homology over the integers.
- Today, we're going to extend that idea so we can work with situations where we don't know ahead of time what the appropriate complex is exactly.
- Imagine the following scenario: you have a bunch of data points in  $\mathbb{R}^d$ , and you believe they represent some kind of topological space. Unfortunately, you don't know what that space is.
- So you try computing, say, the Aleksandrov-Čech complex for various values of epsilon, analyzing each one you build. Across many values of epsilon you see different complexes with different topological features. But which are most important?
- Intuitively, the ones that survive or persist across the most values of eps are probably pretty important or "real".
- That's what we're going to study today, using something called *persistent homology* to study topological features (homology groups and non-boundary cycles) that persist across many of these complexes. In fact, we can ignore exactly where the complexes come from as the technique is fairly general.
- One not-so-general thing we'll do though: we're going to focus only on homology with the coefficient ring  $\mathbb{Z}_2$  from here on. Properly handling the integer case is much harder, because the integers aren't a field, although I found a paper from 2014 that claims the authors can do so.
- Working with  $\mathbb{Z}_2$  actually simplifies last week's work quite a bit. We only deal with 0s and 1s, including in the boundary matrix. All addition and multiplication is now done mod 2. And there's no torsion components to worry about!

## Filtrations

- Let  $X$  be a simplicial complex. A *filtration* is a nested sequence of subcomplexes  
$$\emptyset = X_0 \subset X_1 \subset \dots \subset X_n = X$$
- Imagine constructing  $X$  bit by bit by adding chunks of simplicies at a time. In terms of Aleksandrov-Čech-complexes, you might be growing the eps-balls slowly over time, adding new simplices to your complex as new subsets of balls start to overlap.
- There exists a simple *inclusion map*  $f : X_{i-1} \rightarrow X_i$  for each  $i$  where  $f(x) = x$ . By following their generators along, these maps induce a homomorphism between the homology groups,  $f_* : H_k(X_{i-1}) \rightarrow H_k(X_i)$ . And putting them together, we get a whole sequences of homology groups connected by homomorphisms:  
$$0 = H_k(X_0) \rightarrow H_k(X_1) \rightarrow \dots \rightarrow H_k(X_n) = H_k(X)$$

for each  $k$ .

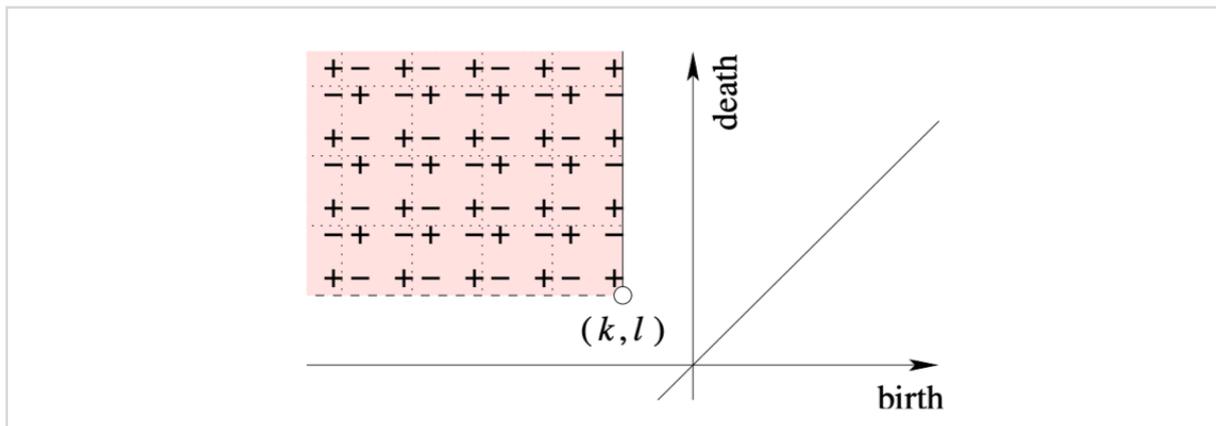
- Our goal here is to learn about this sequence of groups and their Betti numbers.
- For simplicity, though, we'll assume each  $X_i - X_{i-1}$  consists of exactly one simplex  $\sigma_i$ . We can assume this holds in general by breaking ties if several simplices are supposed to be added at once, making sure to add all faces of a  $\sigma_i$  before adding  $\sigma_i$  itself.
- Now consider what happens to  $X_{i-1}$  when we create  $X_i = X_{i-1} \cup \{\sigma_i\}$ .
- Let  $k$  be the dimension of  $\sigma_i$ .
- Adding  $\sigma_i$  changes exactly two of the boundary matrices  $\text{partial}_k$  and  $\text{partial}_{k+1}$ . Let's assume both of these matrices are already reduced to their Smith normal form.
- $\sigma_i$  is not yet a face of any  $(k+1)$ -dimensional simplex, so the additional row in  $\text{partial}_{k+1}$  is all 0s. Therefore,  $Z_{k+1}$  and  $B_k$  remain unchanged.
- However, the new column in  $\text{partial}_k$  may have 1s. There are two cases to consider:
  1. If the new column is a linear combination of prior columns, then we can zero it out using column operations like last Wednesday. The rank of  $Z_k$  increases by one, and the rank of  $B_{k-1}$  remains the same. Therefore,  $\beta_k(X_i) = \beta_k(X_{i-1}) + 1$  and other Betti numbers remain the same.
  2. Otherwise, we can use row and column operations to extend the diagonal entries (which are all 1 since we're using  $Z_2$ ) by one position. The rank of  $Z_k$  remains unchanged, and the rank of  $B_{k-1}$  increases by one. Therefore,  $\beta_{k-1}(X_i) = \beta_{k-1}(X_{i-1}) - 1$  and other Betti numbers remain the same.



- So if we want to learn the sequence of Betti numbers induced by the filtration, we just need to decide whether each new  $k$ -simplex gives birth to a new non-trivial  $k$ -cycle, increasing  $\beta_k$  or gives death to a non-trivial  $(k-1)$ -cycle (changing it to a  $(k-1)$ -boundary), decreasing  $\beta_{k-1}$ .
- We call the former simplices *positive* and the latter *negative*.
- The high level idea behind persistence is that we're going to pair up positive and negative simplices to access the lifetime of homology classes within the filtration.

## Persistent Homology Groups

- Remember, the filtration induces a sequence of homology groups connected by homomorphisms. Let's simplify notation by defining  $H^i_k := H_k(X_i)$  and add 0 to the end of the sequence to get
 
$$0 = H^0_k \rightarrow H^1_k \rightarrow \dots \rightarrow H^n_k \rightarrow H^{n+1}_k = 0.$$
- Let  $f^{i,j}_k : H^i_k \rightarrow H^j_k$  be the composition of homomorphisms from  $H^i_k$  to  $H^j_k$ .
- The image of  $f^{i,j}_k$  consists of all  $k$ -dimensional homology classes that are born at or before  $X_i$  and die after  $X_j$ . (We added the zero group at the end to guarantee every class eventually dies.)
- The *dimension  $k$  persistent homology groups* are these images  $H^{i,j}_k = \text{im } f^{i,j}_k$  for  $0 \leq i \leq j \leq n + 1$ . The *dimension  $k$  persistent Betti numbers* are the ranks of these groups,  $\beta^{i,j}_k = \text{rank } H^{i,j}_k$ .
- One way to think of the persistent Betti numbers is that  $\beta^{i,j}_k$  counts the independent homology classes in  $X_j$  that are born at or before  $X_i$ .
- Note by definition  $H^{i,i}_k = H^i_k$ . We may also observe  $H^{i,j}_k = Z^i_k / (B^j_k \cap Z^i_k)$ .
- Now, let  $\mu^{i,j}_k = (\beta^{i,j-1}_k - \beta^{i,j}_k) - (\beta^{i-1,j-1}_k - \beta^{i-1,j}_k)$  for all  $i < j$ . The first difference is counting homology classes in  $X_{j-1}$  born at or before  $X_i$  that die entering  $X_j$ . The second counts classes in  $X_{j-1}$  born at or before  $X_{i-1}$  that die entering  $X_j$ .
- So,  $\mu^{i,j}_k$  is counting  $k$ -dimensional homology classes born at  $X_i$  that die entering  $X_j$ .
- And we already argued at most one class is born each step, so  $\mu^{i,j}_k$  is either 0 or 1.
- Let's plot where the 1s go. The *dimension  $k$  persistence diagram* of the filtration is the set of points  $(i, j)$  in  $\mathbb{R}^2$  where  $\mu^{i,j}_k = 1$ . Because we always have  $i < j$ , these points only lie above the main diagonal.
- Surprisingly, we can take these  $\mu$  values, and use them to compute Betti numbers.
- Lemma:  $\beta^{a,b}_k = \sum_{i \leq a, j > b} \mu^{i,j}_k$ .
  - Each  $\mu^{i,j}_k$  is made from the positive and negative contributions of the persistent Betti numbers in a unit square below and left.
  - If we draw all these square in the upper left quadrant at  $(a, b)$ , we see all the terms in the sum cancel each other out except for  $\beta^{a,b}_k$ .



(pretend  $(k, l)$  there is  $(a, b)$ )

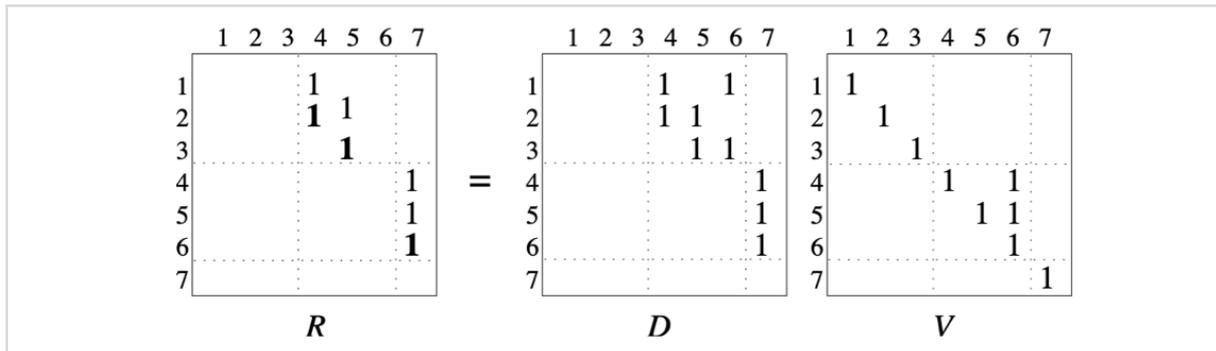
- Alternatively, we're counting classes born up to time  $a$  that die after time  $b$ . There's one of those per point in the upper left quadrant.
- So, the diagram encodes all the information we need to know the persistent homology groups!

## Computing Persistent Homology

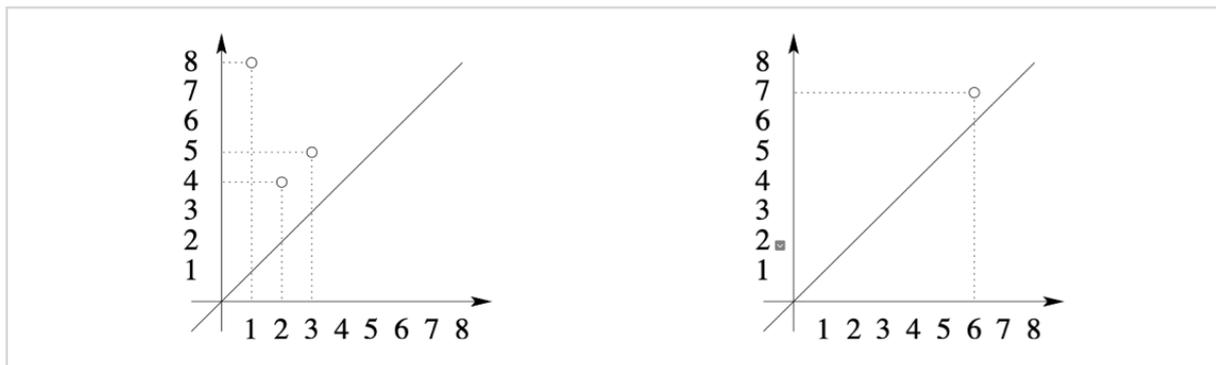
- Like with computing the homology classes as we did last week, we can compute persistence quickly doing matrix reductions. In fact, we only have to work with a single matrix.
- Let  $D$  be a boundary matrix covering all dimensions at once. Recall  $\sigma_i$  is the sole simplex in  $X_i - X_{i-1}$ . Let  $D_{i,j} = 1$  if  $\sigma_i$  is a facet of  $\sigma_j$ . In other words, the rows and columns are ordered by when the simplices enter the complex, and each column records the boundary of its complex. Again,  $Z_2$ , so 0 and 1 suffice to describe the boundary.
- Similar to before, we'll iteratively reduce  $D$  to another 0-1 matrix  $R$ .
- Let  $\text{low}(j)$  be the row index of the last 1 in column  $j$ . We call  $R$  *reduced* if  $\text{low}(j) \neq \text{low}(j_0)$  for any two non-zero columns  $j \neq j_0$ .
- The algorithm simply adds columns to other columns to their right as follows:
  - $R = D$
  - for  $j \leftarrow 1$  to  $n$ 
    - while there exists  $j_0 < j$  with  $\text{low}(j_0) = \text{low}(j)$ 
      - add column  $j_0$  to column  $j$
- The algorithm takes only  $O(n^3)$  time.
- We can track the column sums in another matrix  $V$  where the  $j$ th column of  $V$  encodes the columns in  $D$  that sum up to give the  $j$ th column in  $R$ . In other words,  $R = D * V$ .
- And now we can easily find the points in the persistent diagrams.
  - If the  $j$ th column of  $R$  is non-zero, then the addition of simplex  $j$  kills a cycle born from the addition of simplex  $\text{low}(j)$ . Indeed, the sum of simplices indicated by the  $j$ th column of  $V$  has a non-trivial boundary consisting of only simplices from  $\text{low}(j)$

and earlier.

- If the  $j$ th column of  $R$  is all zeros, then a new cycle is born. Indeed, the sum of simplices indicated by the  $j$ th column of  $V$  has trivial boundary.
- Let's look at a simple example. Let  $X$  consist of a triangle and its faces.
- To get a filtration, we add the vertices, then the edges, and then the triangle itself. Let's number the simplices in this order from 1 to 7.
- The boundary matrix  $D$ , the final reduced matrix  $R$ , and the matrix  $V$  describing the reduction steps are given below.



- So what happens? Adding vertices 1 through 3 only adds cycles, because all vertex boundaries are trivial.
- Adding edge 4 kills the 0-cycle born from vertex 2.  $\mu^{2,4}_0 = 1$ .
- Adding edge 5 kills the 0-cycle born from vertex 3.  $\mu^{3,5}_0 = 1$ .
- Adding edge 6 creates a new 1-cycle consisting of edges 4, 5, and 6.
- Adding the triangle (7) kills the 1-cycle born from edge 6.  $\mu^{6,7}_1 = 1$ .
- Vertex 1 never gets killed by the explicit addition of a simplex, so we say  $\mu^{1,8}_0 = 1$ .
- Here are the 0th and 1st persistence diagrams:



- If we want to think in terms of Betti numbers at different stages of the filtration, adding vertices 1 through 3 increases the 0th Betti number by 1: i.e., we keep adding new components. But we started killing these components with the addition of edges 4 and 5. The lone component survived the rest of the filtration.
- The addition of edge 6 created an empty graph cycle. Immediately after, the triangle killed it by filling it in.