

# CS 7301.003.20F Lecture 4–August 26, 2020

Main topics are `#planar_graphs`.

## Correspondences

- Last time, we discussed abstract and topological graphs and how they work together with rotation systems to describe planar and spherical embeddings.
- Today, we'll begin with the reason I really like thinking of the rotation system primarily instead of the continuous function embedding.
- Many fundamental structures in a connected planar graph  $G$  correspond directly to other structures in the dual graph  $G^*$ , and you can verify some of these claims by working directly with the rotation system.

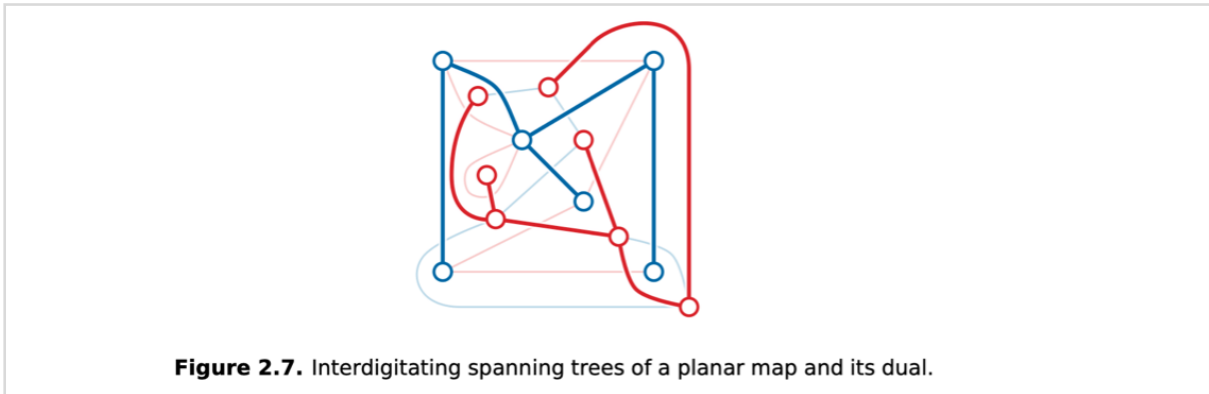
primal $G$	dual $G^*$	primal $G$	dual $G^*$
vertex $v$	face $v^*$	empty loop	spur
dart $d$	dart $d^*$	loop	bridge
edge $e$	edge $e^*$	cycle	bond
face $f$	vertex $f^*$	even subgraph	edge cut
$tail(d)$	$left(d^*)$	spanning tree	complement of spanning tree
$head(d)$	$right(d^*)$	$G \setminus e$	$G^* / e^*$
$succ$	$rev \circ succ$	$G / e$	$G^* \setminus e^*$
clockwise	counterclockwise	minor $G \setminus X / Y$	minor $G^* \setminus Y^* / X^*$

Correspondences between features of primal and dual planar maps

- Here are some definitions that may not be obvious. Say  $G$  has  $n$  vertices and  $m$  edges.
  - a *spur* is an edge incident to a vertex of degree 1
  - a *bridge* is a single edge whose removal separates a graph into two components
  - an *even subgraph* is a subgraph in which every vertex has positive even degree. It's also the union of one or more edge-disjoint cycles.
  - A *cut* of  $G$  is a partition of its vertices into two non-empty subsets. Edges *cross* the cut from one side to the other. Edges crossing a cut form its *boundary*. An *edge cut* is the boundary of some cut.
  - An edge cut  $C$  is called a *bond* if no proper subset of  $C$  is the boundary of a cut.
  - $G \setminus e$  denotes deleting edge  $e$  from  $G$  leaving  $n$  vertices and  $m - 1$  edges.
  - $G / e$  denotes *contracting*  $e$ , meaning we merge the endpoints of  $e$  and destroy  $e$ , leaving  $n - 1$  vertices and  $m - 1$  edges. If there are edges parallel with  $e$ , they become loops. By convention, we normally don't allow contraction of loops (but we can extend the definition to allow for contracting loops, maybe in the homework?)
  - A *minor* of  $G$  is any graph obtained by contracting edges of a subgraph of  $G$ . A *proper minor* is any minor that is not  $G$  itself. Note every minor of a planar graph  $G$  is also planar.

- Given a subgraph  $X$  of  $G$  where every vertex has positive degree, I'll use  $X^*$  to denote its dual
- Some of these duality relations are pretty easy to see, but some are less obvious.
- Lemma: Fix a connected plane graph  $G$ . For any edge  $e$  of  $G$  that is not a loop,  $(G/e)^* = G^* \setminus e^*$ . Symmetrically, for any edge  $e$  of  $G$  that is not a bridge,  $(G \setminus e)^* = G^* / e^*$ .
  - Suppose  $e$  is not a loop.  $G/e$  is a connected plane graph with every dart in  $G$  except  $e^+$  and  $e^-$ . Let  $\text{succ}/e$  and  $\text{next}/e$  be the primal and dual rotation system of  $G/e$ .
  - Recall,  $\text{next}(d) := \text{rev}(\text{succ}(d))$
  - A contraction means as we go over darts entering one endpoint of  $e$  in counterclockwise order, we should move to the other endpoint when we'd normally encounter  $e$ , so
  - For any dart  $d$  of  $G/e$ , we have  $(\text{succ}/e)(d) =$ 
    - $\text{succ}(e^-)$  if  $\text{succ}(d) = e^+$ ,
    - $\text{succ}(e^+)$  if  $\text{succ}(d) = e^-$
    - $\text{succ}(d)$  otherwise
  - which implies  $(\text{next}/e)(d) = \text{rev circ}(\text{succ}/e)(d) =$ 
    - $\text{rev circ}(\text{succ}(e^-)) = \text{next}(e^-)$  if  $\text{next}(d) = e^+$ ,
    - $\text{rev circ}(\text{succ}(e^+)) = \text{next}(e^+)$  if  $\text{next}(d) = e^-$ ,
    - $\text{next}(d)$  otherwise
  - But if we delete  $e^*$  from  $G^*$ , then we should just skip over  $e^*$  in the rotation around both of its dual endpoints, which is what happened here.
  - The other direction is the same argument but symmetric.
- Lemma: Fix a connected plane graph  $G$ . A subgraph  $H$  is an even subgraph of  $G$  if and only if  $H^*$  is an edge cut of  $G$ .
  - Let  $H$  be an even subgraph of  $G$ . We can decompose  $H$  into edge-disjoint cycles  $C_1, C_2, \dots, C_k$ . By Jordan Curve theorem, each cycle has a subset of faces on the inside and a subset on the outside.
  - Color each vertex  $f^*$  of  $G^*$  black if  $f$  lies in the interior of an odd number of cycles  $C_i$  and white otherwise. Each edge of  $H$  lies between a black and white face, so each edge of  $H^*$  lies between a black and white vertex. Therefore,  $H^*$  is an edge cut.
  - Conversely, let  $H^*$  be an edge cut of  $G^*$ . Let  $S^*$  be the vertices on one side of the cut. Color a face of  $G$  black if its dual vertex lies in  $S^*$  and white otherwise. Primal subgraph  $H$  has precisely the edges with one white and one black shore. And if you look at the incident faces around any vertex of  $G$ , you'll switch between black and white faces an even number of times.  $H$  is an even subgraph of  $G$ .
- As a corollary, we see any cycle (a minimal even subgraph) is dual to a bond, a minimal edge cut.
- Theorem: Fix a connected plane graph  $G$ . A subgraph  $T$  is a spanning tree of  $G$  if and only if  $G^* \setminus T^*$  is a spanning tree of  $G^*$

- Let  $T$  be a spanning tree of  $G$ , and let  $C^* = G^* \setminus T^*$  be the complementary dual subgraph of  $T$ .
- Every cycle of  $G$  excludes at least one edge in  $T$ , and every bond of  $G$  includes at least one edge of  $T$ .
- Cycle-bond duality implies every bond of  $G^*$  contains at least one edge of  $C^*$ , and every cycle of  $G^*$  excludes at least one edge in  $C^*$ .
- But that implies  $C^*$  is connected and acyclic, meaning it is a spanning tree of  $G^*$ .
- The trees  $T$  and  $C^*$  are sometimes called the *interdigitating spanning trees* of  $G$  and  $G^*$ . We'll see later in the semester that being able to partition the edges into a pair of trees makes it possible to implement some algorithms very quickly.



## Euler's Formula

- There's a well-known fact about plane graphs that proves incredibly useful in many algorithms.
- Euler's formula: For any connected plane graph  $G$  with  $n$  vertices,  $m$  edges, and  $f$  faces, we have  $n - m + f = 2$ .
- I'll give the standard induction proof and then a really slick one based on interdigitating trees.
- Proof 1:
  - If  $G$  has no edges, it has one vertex and one face. Otherwise, let  $e$  be any edge in  $G$ ; there are two overlapping cases.
  - If  $e$  is not a loop, then contracting  $e$  yields a connected plane graph  $G / e$  with  $n - 1$  vertices,  $m - 1$  edges, and  $f$  faces. By induction,  $(n - 1) - (m - 1) + f = 2$ .
  - If  $e$  is not a bridge, then deleting  $e$  yields a connected plane graph  $G \setminus e$  with  $n$  vertices,  $m - 1$  edges, and  $f - 1$  faces. By induction,  $n - (m - 1) + (f - 1) = 2$ .
  - Either way,  $n - m + f = 2$ .
- Proof 2 (von Staudt 1847):
  - Let  $T$  be a spanning tree of  $G$ .
  - $T$  has  $n$  vertices and  $n - 1$  edges.
  - The complementary dual subgraph  $C^* = (G \setminus T)^*$  is a spanning tree of  $G^*$ .

- $C^*$  has  $f$  vertices and  $f - 1$  edges.
- Every edge is in exactly one of  $T$  or  $C^*$  so  $m = (n - 1) + (f - 1)$ .
- Euler's formula has a very useful corollary: Every simple planar graph  $G$  with  $n \geq 3$  has at most  $3n - 6$  edges and at most  $2n - 4$  faces, with equality if some embedding of  $G$  is a triangulation.
  - Let  $G$  be such a graph.
  - Every face has degree at least 3 and every edge contributes exactly 2 to the total degree of all faces. Therefore,  $3f \leq 2m$
  - So,  $f \leq (2/3)m$ , implying  $n - m + (2/3)m \geq 2 \Rightarrow m \leq 3n - 6$ .
  - Also,  $m \geq (3/2)f$ , implying  $n - (3/2)f + f \geq 2 \Rightarrow f \leq 2n - 4$ .
- In particular, every simple planar graph has a vertex with degree strictly less than 6.