

CS 6347

Lecture 10

MCMC Sampling Methods

Last Time

- Sampling from discrete univariate distributions
 - Rejection sampling
 - To sample p(y), draw samples from p(x', y') and reject those with $y \neq y'$
 - Importance sampling
 - Introduce a proposal distribution q(x) whose support contains the support of p(x, y)
 - Sample from q and reweight the samples to generate samples from p



Today

- We saw how to sample from Bayesian networks, but how do we sample from MRFs?
 - Can't even compute $p(x) = \frac{1}{Z} \prod_{c \in C} \psi_c(x_c)$ without knowing the partition function
 - No well-defined ordering in the model
- To sample from MRFs, we will need fancier forms of sampling

- So-called Markov Chain Monte Carlo (MCMC) methods



• A Markov chain is a sequence of random variables $X_1, \ldots, X_n \in S$ such that

$$p(x_{n+1}|x_1, \dots, x_n) = p(x_{n+1}|x_n)$$

- The set S is called the state space, and $p(X_{n+1} = b | X_n = a)$ is the probability of transitioning from state a to state b at step n
- As a Bayesian network or a MRF, the joint distribution over the first *n* steps factorizes over a chain



- When the probability of transitioning between two states does not depend on time, we call it a time homogeneous Markov chain
 - Represent it by a $|S| \times |S|$ transition matrix P

•
$$P_{ij} = p(X_{n+1} = j | X_n = i)$$

- *P* is a **stochastic** matrix (all rows sum to one)
- Draw it as a directed graph over the state space with an arrow from $a \in S$ to $b \in S$ labelled by the probability of transitioning from a to b



- Given some initial distribution over states $p(x_1)$
 - Represent $p(x_1)$ as a length |S| vector, π_1
 - The probability distribution after n steps is given by

$$\pi_n = \pi_1 P^n$$

- Typically interested in the long term (i.e., what is the state of the system when *n* is large)
- In particular, we are interested in steady-state distributions μ such that $\mu = \mu P$
 - A given chain may or may not converge to a steady state



- Theorem: every irreducible, aperiodic Markov chain converges to a unique steady state distribution independent of the initial distribution
 - Irreducible: the directed graph of transitions is strongly connected (i.e., there is a directed path between every pair of nodes)

- Aperiodic: $p(X_n = i | X_1 = i) > 0$ for all large enough n

• If the state graph is strongly connected and there is a nonzero probability of remaining in any state, then the chain is irreducible and aperiodic



Detailed Balance

 Lemma: a vector of probabilities μ is a stationary distribution of the MC with transition matrix P if for all i and j,

$$\mu_i P_{ij} = \mu_j P_{ji}$$

Proof:

$$(\mu P)_j = \sum_i \mu_i P_{ij} = \sum_i \mu_j P_{ji} = \mu_j$$

So, $\mu P = \mu$



MCMC Sampling

- Markov chain Monte Carlo sampling
 - Construct a Markov chain where the stationary distribution is the distribution we want to sample from
 - Use the Markov chain to generate samples from the distribution
 - Combine with the same Monte Carlo estimation strategy as before
 - Will let us sample conditional distributions easily as well!



- Choose an initial assignment x^0
- Fix an ordering of the variables (any order is fine)
- For each $j \in V$ in order
 - Draw a sample *z* from $p(x_j | x_1^{t+1}, ..., x_{j-1}^{t+1}, x_{j+1}^t, ..., x_{|V|}^t)$

$$-\operatorname{Set} x_j^{t+1} = z$$

• Set $t \leftarrow t + 1$ and repeat



- If $p(x) = \frac{1}{Z} \prod_{C} \psi_{C}(x_{C})$, we can use the conditional independence assumptions to sample from $p(x_{i}|x_{N(i)})$
 - This lets us exploit the graph structure for sampling
 - For Bayesian networks, reduces to $p(X_j | x_{MB(j)})$ where MB(j) is j's Markov blanket (j's parents, children, and its children's parents)





(1) Sample from $p(x_A | x_B = 0, x_C = 0, x_D = 0)$ Using Bayes rule, $p(x_A | x_B = 0, x_C = 0) \propto p(x_A)p(x_C = 0 | x_A, x_B = 0)$ $p(x_A = 0 | x_B = 0, x_C = 0) \propto .3 \cdot .1 = .03$ $p(x_A = 1 | x_B = 0, x_C = 0) \propto .7 \cdot .01 = .007$





(1) Sample from $p(x_A | x_B = 0, x_C = 0, x_D = 0)$ Using Bayes rule, $p(x_A | x_B = 0, x_C = 0) \propto p(x_A)p(x_C = 0 | x_A, x_B = 0)$ $p(x_A = 0 | x_B = 0, x_C = 0) \propto .3 \cdot .1 \rightarrow .811$ $p(x_A = 1 | x_B = 0, x_C = 0) \propto .7 \cdot .01 \rightarrow .189$





(1) Sample from $p(x_B | x_A = 0, x_C = 0, x_D = 0)$ Using Bayes rule, $p(x_B | x_A = 0, x_C = 0) \propto p(x_B)p(x_C = 0 | x_A = 0, x_B)$ $p(x_B = 0 | x_A = 0, x_C = 0) \propto .4 \cdot .1 = .04$ $p(x_B = 1 | x_A = 0, x_C = 0) \propto .6 \cdot .2 = .12$





(1) Sample from $p(x_B | x_A = 0, x_C = 0, x_D = 0)$ Using Bayes rule, $p(x_B | x_A = 0, x_C = 0) \propto p(x_B)p(x_C = 0 | x_A = 0, x_B)$ $p(x_B = 0 | x_A = 0, x_C = 0) \propto .4 \cdot .1 \rightarrow .25$ $p(x_B = 1 | x_A = 0, x_C = 0) \propto .6 \cdot .2 \rightarrow .75$





(1) Sample from $p(x_C | x_A = 0, x_B = 1, x_D = 0)$ Using Bayes rule, $p(x_C | x_A = 0, x_B = 1, x_D = 0) \propto p(x_C | x_A = 0, x_B = 1)p(x_D = 0 | x_C)$ $p(x_C = 0 | x_A = 0, x_B = 1, x_D = 0) \propto .2 \cdot .3 = .06$ $p(x_C = 1 | x_A = 0, x_B = 1, x_D = 0) \propto .8 \cdot .4 = .32$





(1) Sample from $p(x_C | x_A = 0, x_B = 1, x_D = 0)$ Using Bayes rule, $p(x_C | x_A = 0, x_B = 1, x_D = 0) \propto p(x_C | x_A = 0, x_B = 1)p(x_D = 0 | x_C)$ $p(x_C = 0 | x_A = 0, x_B = 1, x_D = 0) \propto .2 \cdot .3 \rightarrow .158$ $p(x_C = 1 | x_A = 0, x_B = 1, x_D = 0) \propto .8 \cdot .4 \rightarrow .842$





Order: A, B, C, D, A, B, C, D, ...

Α	В	С	D
0	0	0	0
0	1	1	

(1) Sample from $p(x_D | x_C = 1)$ $p(x_D = 0 | x_C = 1) = .4$ $p(x_D = 1 | x_C = 1) = .6$





Order: A, B, C, D, A, B, C, D, ...

Α	В	С	D
0	0	0	0
0	1	1	0

(1) Sample from $p(x_D | x_C = 1)$ $p(x_D = 0 | x_C = 1) = .4$ $p(x_D = 1 | x_C = 1) = .6$





(2) Repeat the same process to generate the next sample



- Gibbs sampling forms a Markov chain
- The states of the chain are the assignments and the probability of transitioning from an assignment y to an assignment z (in the order 1, ..., n)

$$p(z_1|y_{V\setminus\{1\}})p(z_2|y_{V\setminus\{1,2\}},z_1)\dots p(z_n|z_{V\setminus\{n\}})$$

- If there are no zero probability states, then the chain is irreducible and aperiodic (hence it converges)
- The stationary distribution is p(x) proof?



- Recall that it takes time to reach the steady state distribution from an arbitrary starting distribution
- The mixing time is the number of samples that it takes before the approximate distribution is close to the steady state distribution
 - In practice, this can take 1000s of iterations (or more)
 - We typically ignore the samples for a set amount of time called the burn in phase and then begin producing samples



- We can use Gibbs sampling for MRFs as well!
 - We don't need to compute the partition function to use it (why not?)
 - Many "real" MRFs will have lots of zero probability assignments
 - If you don't start with a non-zero assignment, the algorithm can get stuck (changing a single variable may not allow you to escape)
 - Might not be possible to go between all possible nonzero assignments by only flipping one variable at a time



- This idea of choosing a transition probability between new assignments and the current assignments can be generalized beyond the transition probabilities used in Gibbs sampling
- Pick some transition function q(x'|x) that depends on the current state x
 - We would ideally want the probability of transitioning between any two non-zero probability states to be positive



- Choose an initial assignment *x*
- Sample an assignment z from the proposal distribution q(x'|x)
- Sample *r* uniformly from [0,1]

• If
$$r < \min\left\{1, \frac{p(z)q(x|z)}{p(x)q(z|x)}\right\}$$

- Set x to z
- Else
 - Leave x unchanged



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 $\frac{p(z)}{q(z|x)}$ and $\frac{p(x)}{q(x|z)}$ are like importance weights

The acceptance probability is then a function of the ratio of the importance of z and the importance of x



- The Metropolis-Hastings algorithm produces a Markov chain that converges to p(x) from any initial distribution (assuming that it is irreducible and aperiodic)
- What are some choices for q(x'|x)?
 - Use an importance sampling distribution
 - Use a uniform distribution (like a random walk)
- Gibbs sampling is a special case of this algorithm where the proposal distribution corresponds to the transition matrix

