

Ensemble Methods: Boosting

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Last Time



- Variance reduction via bagging
 - Generate "new" training data sets by sampling with replacement from the empirical distribution
 - Learn a classifier for each of the newly sampled sets
 - Combine the classifiers for prediction
- Today: how to reduce bias for binary classification problems

Boosting



- How to translate rules of thumb (i.e., good heuristics) into good learning algorithms
- For example, if we are trying to classify email as spam or not spam, a good rule of thumb may be that emails containing "Nigerian prince" or "Viagara" are likely to be spam most of the time

Boosting



- Freund & Schapire
 - Theory for "weak learners" in late 80's
- Weak Learner: performance on any training set is slightly better than chance prediction
- Intended to answer a theoretical question, not as a practical way to improve learning
 - Tested in mid 90's using not-so-weak learners
 - Works anyway!

PAC Learning



- Given i.i.d samples from an unknown, arbitrary distribution
 - "Strong" PAC learning algorithm
 - For any distribution with high probability given polynomially many samples (and polynomial time) can find classifier with arbitrarily small error
 - "Weak" PAC learning algorithm
 - Same, but error only needs to be slightly better than random guessing (e.g., accuracy only needs to exceed 50% for binary classification)
 - Does weak learnability imply strong learnability?

Boosting



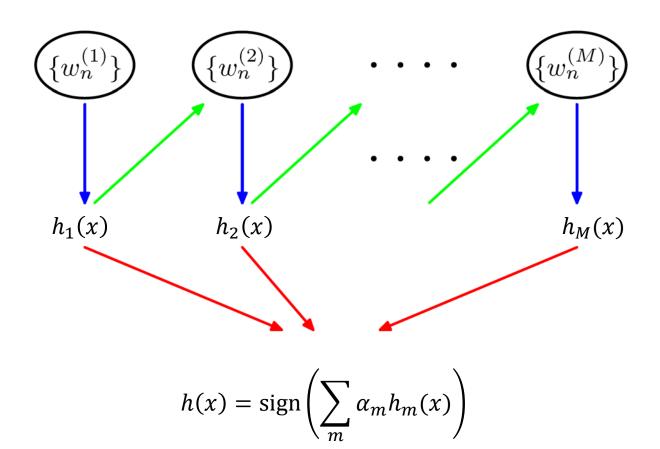
- 1. Weight all training samples equally
- 2. Train model on training set
- 3. Compute error of model on training set
- 4. Increase weights on training cases model gets wrong
- 5. Train new model on re-weighted training set
- 6. Re-compute errors on weighted training set
- 7. Increase weights again on cases model gets wrong

Repeat until tired

Final model: weighted prediction of each model

Boosting: Graphical Illustration







1. Initialize the data weights $w_1, ..., w_M$ for the first round as

$$w_1^{(1)}, \dots, w_M^{(1)} = \frac{1}{M}$$

- 2. For t = 1, ..., T
 - a) Select a classifier h_t for the T^{th} round by minimizing the weighted error

$$\epsilon_t = \sum_{m} w_m^{(t)} 1_{h_t(x^{(m)}) \neq y^{(m)}}$$

b) Compute

$$\alpha_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right)$$

$$w_m^{(t+1)} = \frac{w_m^{(t)} \exp(-y^{(m)} h_t(x^{(m)}) \alpha_t)}{2\sqrt{\epsilon_t \cdot (1 - \epsilon_t)}}$$



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Weighted number of incorrect classifications of the t^{th} classifier

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b) Compute

$$\alpha_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right) \qquad \qquad \frac{\epsilon_t \to 0}{\alpha_t \to \infty}$$

$$w_m^{(t+1)} = \frac{w_m^{(t)} \exp(-y^{(m)} h_t(x^{(m)}) \alpha_t)}{2\sqrt{\epsilon_t \cdot (1 - \epsilon_t)}}$$



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$$\alpha_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right) \qquad \qquad \frac{\epsilon_t \to .5}{\alpha_t \to 0}$$

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$$\epsilon_t = \sum_{m} w_m^{(t)} 1_{h_t(x^{(m)}) \neq y^{(m)}}$$

b) Compute

$$\alpha_t = \frac{1}{2} \ln \left(\frac{1 - \epsilon_t}{\epsilon_t} \right) \qquad \epsilon_t \to 1$$

$$\alpha_t \to -\infty$$

$$w_m^{(t+1)} = \frac{w_m^{(t)} \exp(-y^{(m)} h_t(x^{(m)}) \alpha_t)}{2\sqrt{\epsilon_t \cdot (1 - \epsilon_t)}}$$



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c) Update the weights

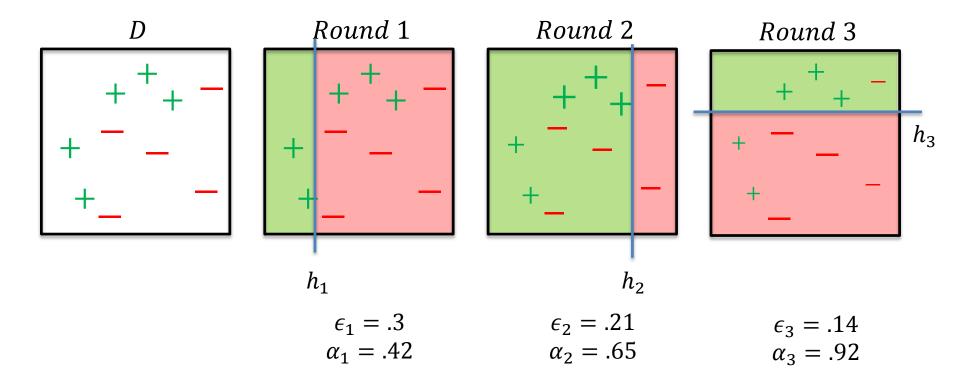
$$w_m^{(t+1)} = \frac{w_m^{(t)} \exp(-y^{(m)} h_t(x^{(m)}) \alpha_t)}{2\sqrt{\epsilon_t \cdot (1 - \epsilon_t)}}$$

Normalization constant

Example

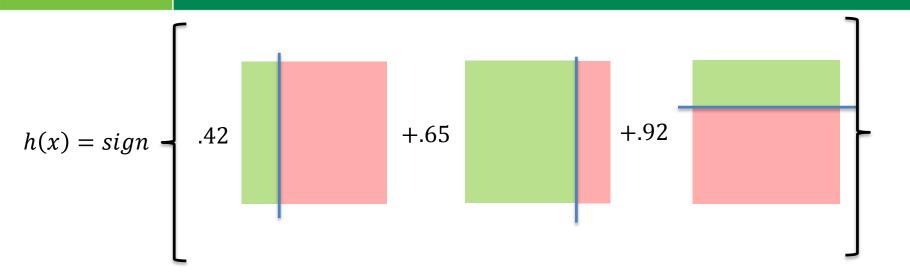


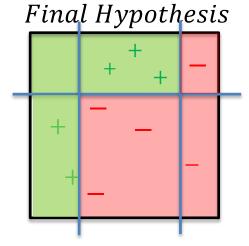
 Consider a classification problem where vertical and horizontal lines (and their corresponding half spaces) are the weak learners



Final Hypothesis







Boosting



Theorem: Let $Z_t = 2\sqrt{\epsilon_t \cdot (1 - \epsilon_t)}$ and $\gamma_t = \frac{1}{2} - \epsilon_t$.

$$\frac{1}{M} \sum_{m} 1_{h(x^{(m)}) \neq y^{(m)}} \le \prod_{t=1}^{T} Z_t = \prod_{t=1}^{T} \sqrt{1 - 4\gamma_t^2}$$

So, even if all of the γ 's are small positive numbers (i.e., can always find a weak learner), the training error goes to zero as T increases

Margins & Boosting

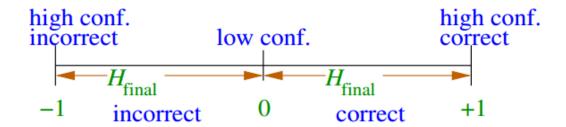


- We can see that training error goes down, but what about test error?
 - That is, does boosting help us generalize better?
- To answer this question, we need to look at how confident we are in our predictions
 - How can we measure this?

Margins & Boosting



- We can see that training error goes down, but what about test error?
 - That is, does boosting help us generalize better?
- To answer this question, we need to look at how confident we are in our predictions
 - Margins!



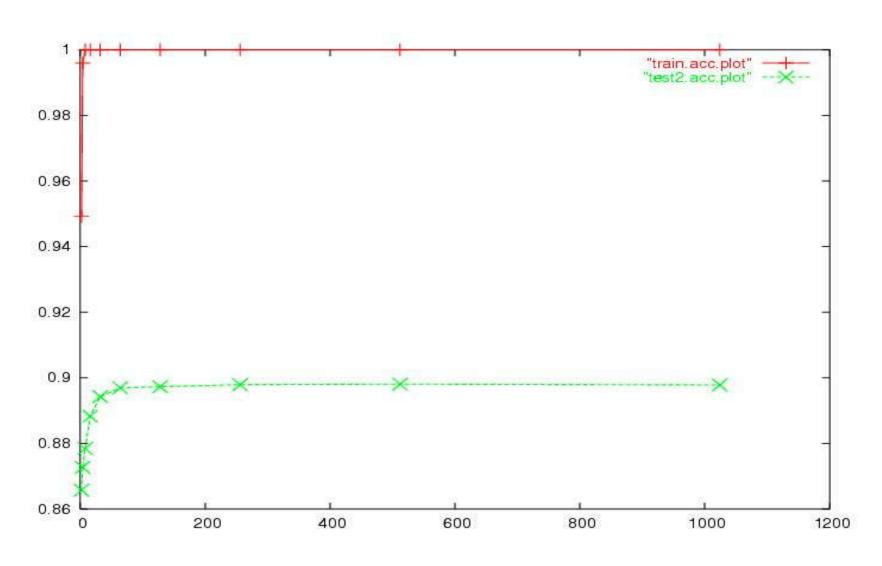
Margins & Boosting



- Intuition: larger margins lead to better generalization (same as SVMs)
- Theorem: with high probability, boosting increases the size of the margins
 - Note: boosting does NOT maximize the margin, so it could still result in poor generalization performance

Boosting Performance





Boosting as Optimization



- AdaBoost can be interpreted as a coordinate descent method for a specific loss function!
- Let $\{h_1, ..., h_T\}$ be the set of all weak learners
- Exponential loss

$$\ell(\alpha_1, \dots, \alpha_T) = \sum_{m} \exp\left(-y^{(m)} \cdot \sum_{t} \alpha_t h_t(x^{(m)})\right)$$

- Convex in α_t
- AdaBoost minimizes this exponential loss

Coordinate Descent



• Minimize the loss with respect to a single component of α , let's pick $\alpha_{t'}$

$$\frac{d\ell}{d\alpha_{t'}} = -\sum_{m} y^{(m)} h_{t'}(x^{(m)}) \exp\left(-y^{(m)} \cdot \sum_{t} \alpha_{t} h_{t}(x^{(m)})\right)$$

$$= \sum_{m:h_{t'}(x^{(m)})=y^{(m)}} -\exp(-\alpha_{t'}) \exp\left(-y^{(m)} \cdot \sum_{t\neq t'} \alpha_{t} h_{t}(x^{(m)})\right)$$

$$+ \sum_{m:h_{t'}(x^{(m)})\neq y^{(m)}} \exp(\alpha_{t'}) \exp\left(-y^{(m)} \cdot \sum_{t\neq t'} \alpha_{t} h_{t}(x^{(m)})\right)$$

$$= 0$$

Coordinate Descent



• Solving for $\alpha_{t'}$

$$\alpha_{t'} = \frac{1}{2} \ln \frac{\sum_{m:h_{t'}(x^{(m)})=y^{(m)}} \exp(-y^{(m)} \cdot \sum_{t \neq t'} \alpha_t h_t(x^{(m)}))}{\sum_{m:h_{t'}(x^{(m)}) \neq y^{(m)}} \exp(-y^{(m)} \cdot \sum_{t \neq t'} \alpha_t h_t(x^{(m)}))}$$

- This is similar to the adaBoost update!
 - The only difference is that adaBoost tells us in which order we should update the variables

AdaBoost as a Coordinate Descent



- Start with $\alpha = 0$, $w_m = 1/M$
- Let $r_m = \exp(-y^{(m)} \cdot \sum_{t \neq t'} \alpha_t h_t(x^{(m)})) = 1$
- Choose t' to minimize

$$\sum_{m:h_{t'}(x^{(m)})\neq y^{(m)}}r_m=M\sum_m w_m^{(1)}1_{h_{t'}(x^{(m)})\neq y^{(m)}}$$

• For this choice of t', minimizing the exp. loss with respect to $\alpha_{t'}$ gives

$$\alpha_{t'} = \frac{1}{2} \ln \frac{M \sum_{m} w_{m}^{(1)} 1_{h_{t'}(x^{(m)}) = y^{(m)}}}{M \sum_{m} w_{m}^{(1)} 1_{h_{t'}(x^{(M)}) \neq y^{(m)}}} = \frac{1}{2} \ln \left(\frac{1 - \epsilon_{1}}{\epsilon_{1}} \right)$$

• Repeating this procedure with new values of α yields adaBoost

AdaBoost as Optimization



- Could derive an adaBoost algorithm for other types of loss functions!
- Important to note
 - Exponential loss is convex, but not strict (may have multiple global optima)
 - In practice, adaBoost can perform quite differently than other methods for minimizing this loss (e.g., gradient descent)

Boosting in Practice



- Our description of the algorithm assumed that a set of possible hypotheses was given
 - In practice, the set of hypotheses can be built as the algorithm progress
- Example: build new decision tree at each iteration for the data set in which the m^{th} example has weight $w_m^{(t)}$
 - When computing information gain, compute the empirical probabilities using the weights

Boosting vs. Bagging



- Bagging doesn't work well with stable models
 - Boosting might still help
- Boosting might hurt performance on noisy datasets
 - Bagging doesn't have this problem
- On average, boosting improves classification accuracy more than bagging, but it is also more common for boosting to hurt performance
- Bagging is easier to parallelize
- Both ensemble methods have added overhead required to train multiple classifiers

Boosting Beyond Binary Classification



- Slightly more complicated
 - Want to select weak learners that are better than random guessing, but there are many different ways to do better than random
 - A hypothesis space is boostable if there exists a baseline measure, that is slightly better than random, such that you can always find a hypothesis that outperforms the baseline
 - Can be boostable with respect to some baselines but not others